

NX-414: Brain-like computation and intelligence

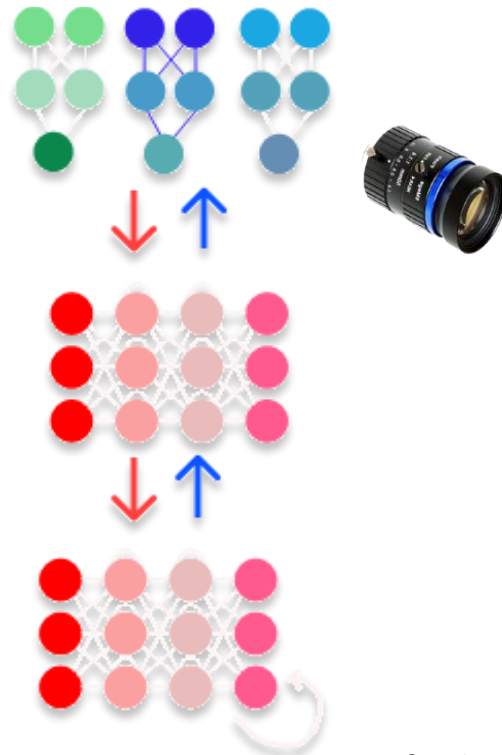
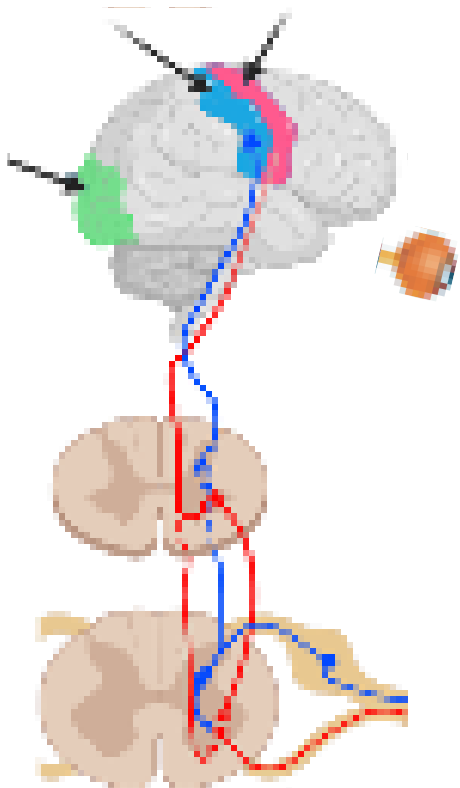
Martin Schrimpf

Lecture 5, March 19 2025

Biological Intelligence



Artificial Intelligence



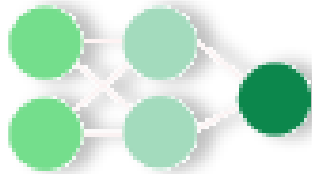
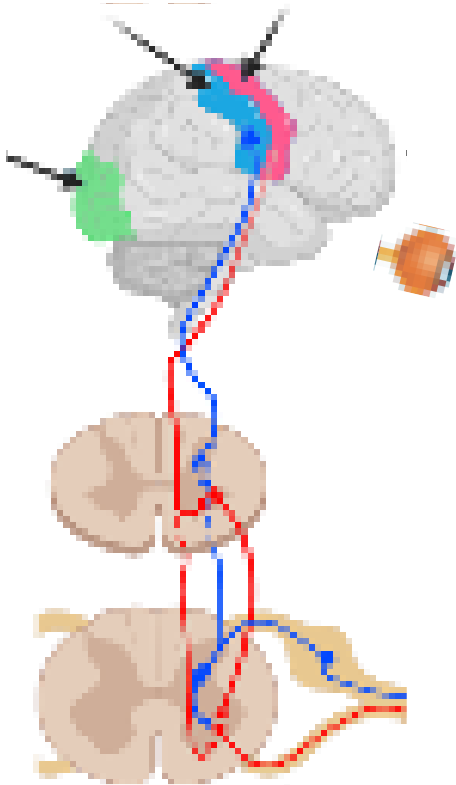
Normative frameworks

Information theoretic

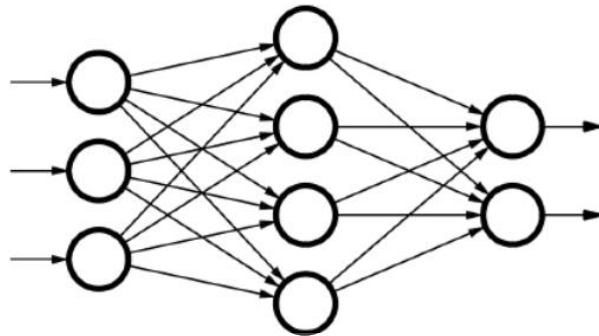
e.g. sparse coding,
redundancy reduction,
mutual information ...

Utilitarian

e.g. **recognize objects**,
chase prey, navigate ...



Using deep neural networks as goal-driven models of a system



Vision: object recognition.

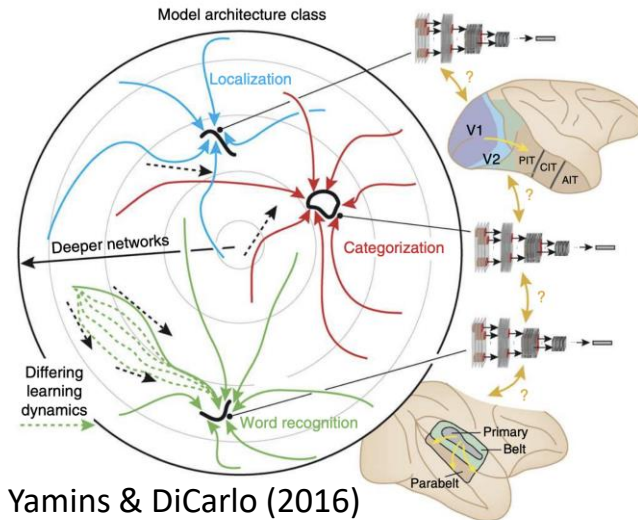
Yamins & Hong et al. (2014), Schrimpf & Kubilius et al. (2018)



Audition: speech recognition, speaker & sound identification. Kell et al. (2018)



Somatosensation: shape recognition. Zhuang et al. (2017)



Yamins & DiCarlo (2016)



Language: next-word prediction.

Schrimpf et al. (2021)

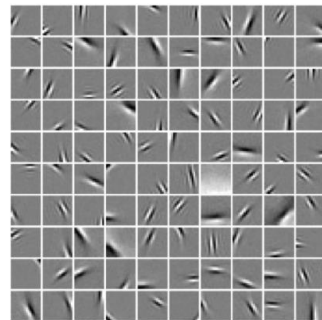
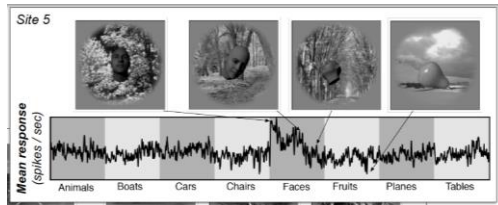


Decision making: context-dependent choice. Mante & Sussilo et al. (2013)

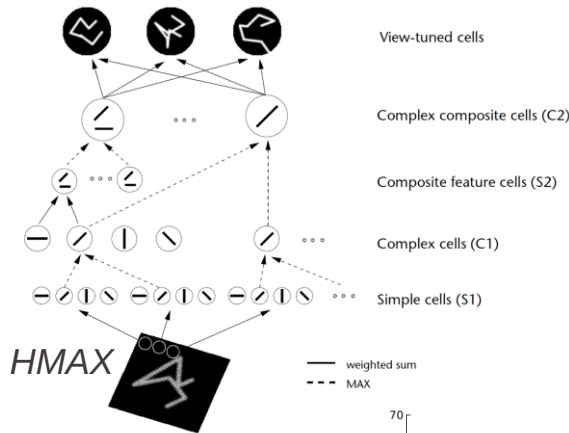
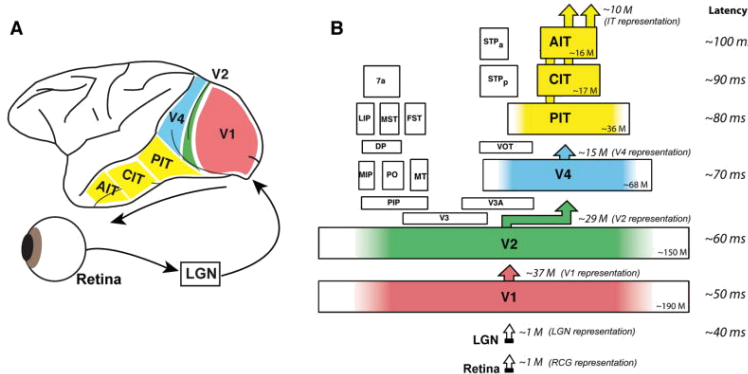


Proprioception: action recognition. Sandbrink et al. (2023)

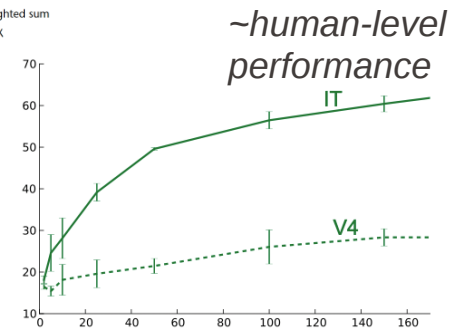
- Difficult for a long time to scale models beyond simple responses in V1



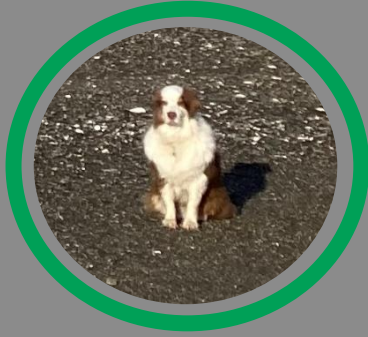
- IT –linear-readout → object category



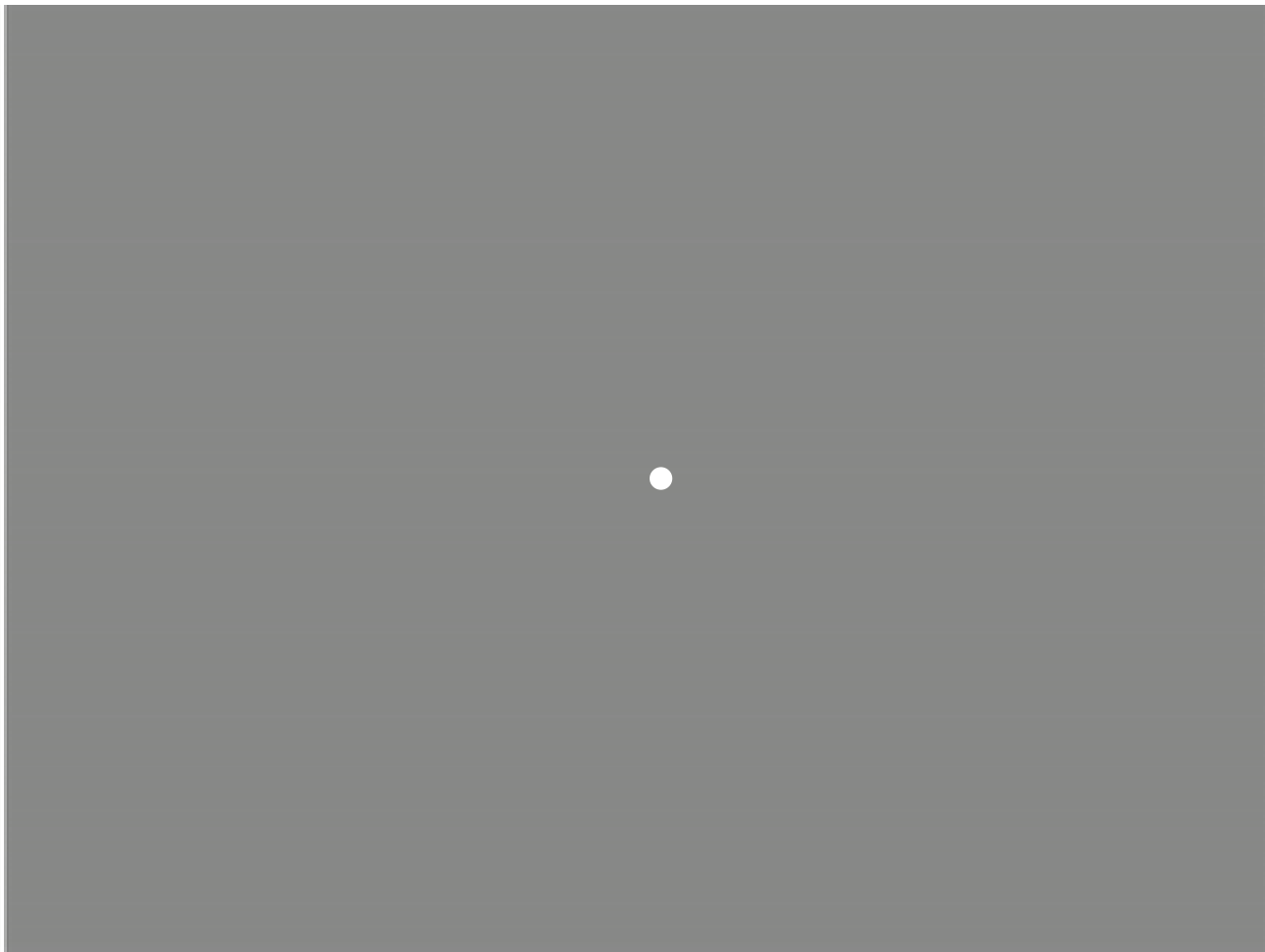
- Task optimization → brain-like internal representations



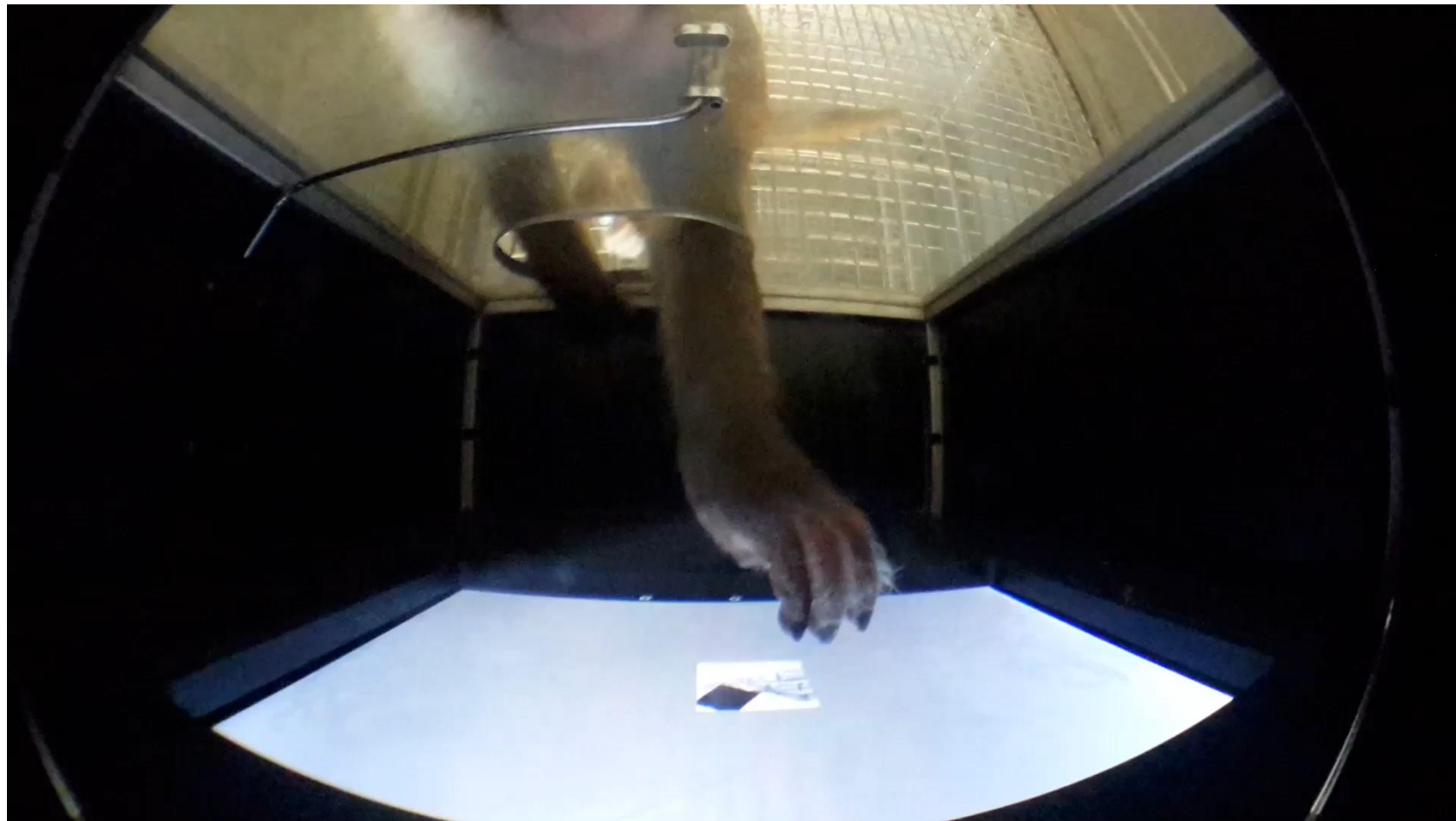
Behavioral experiment



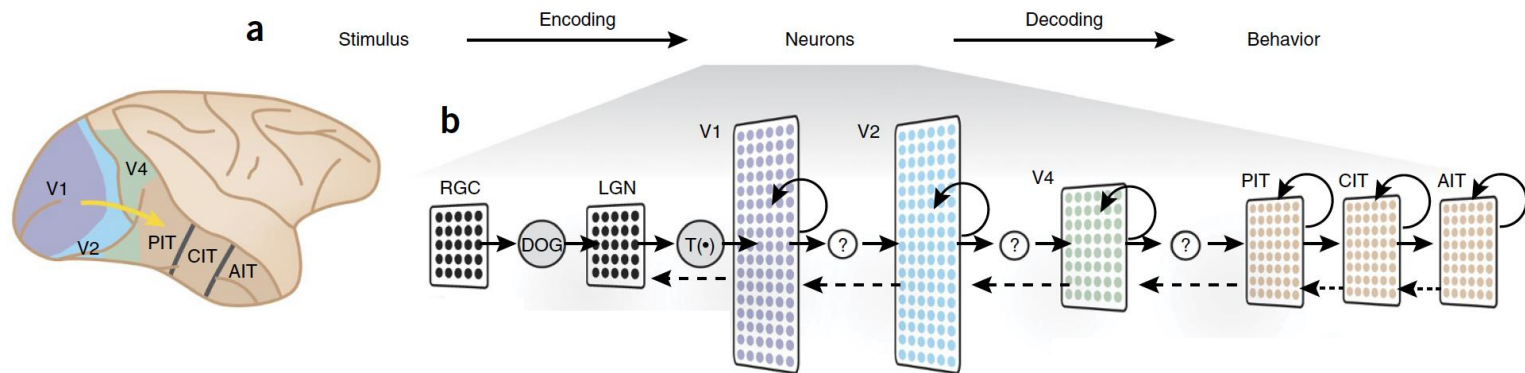
Behavioral experiment



Neural data

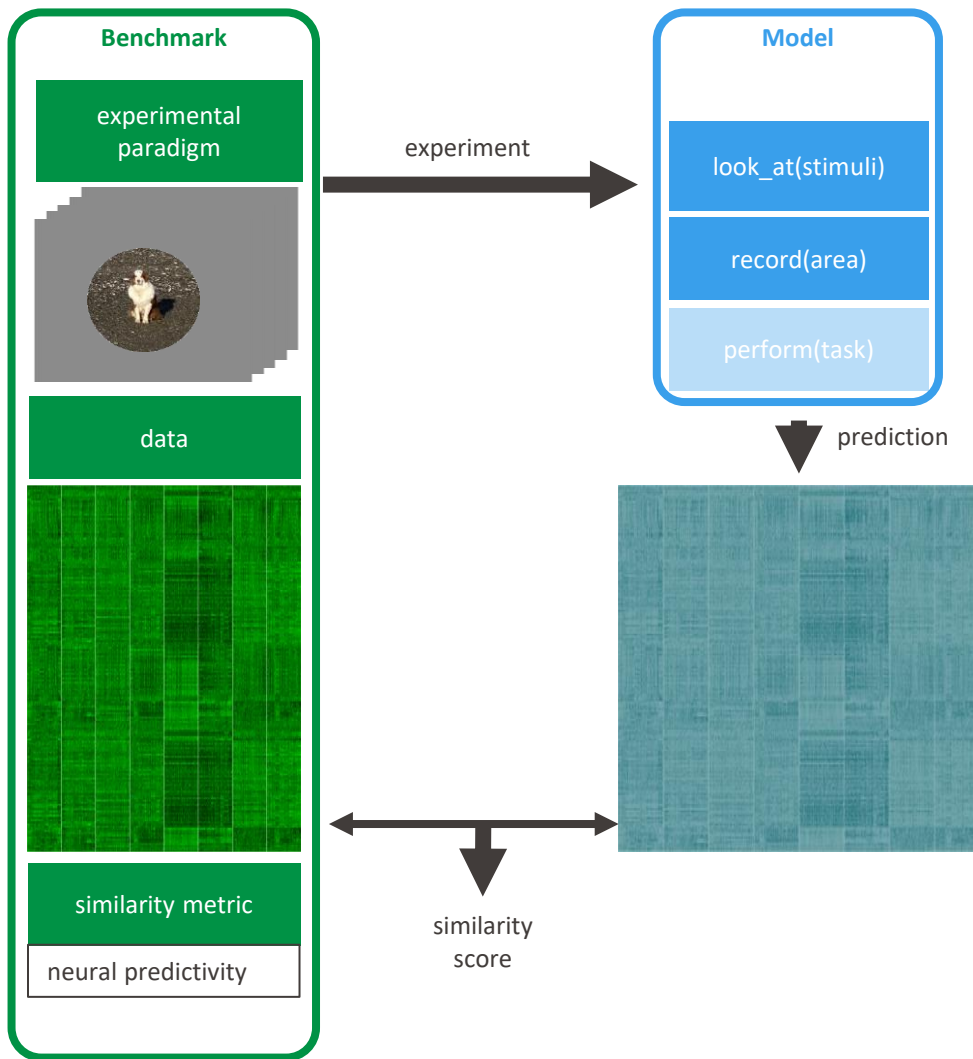


Core-object recognition and the visual pathway



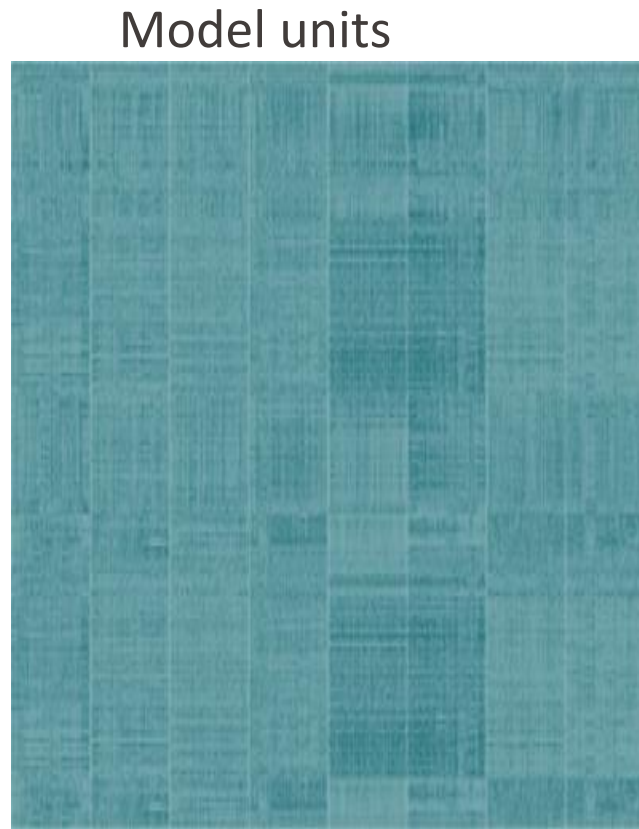
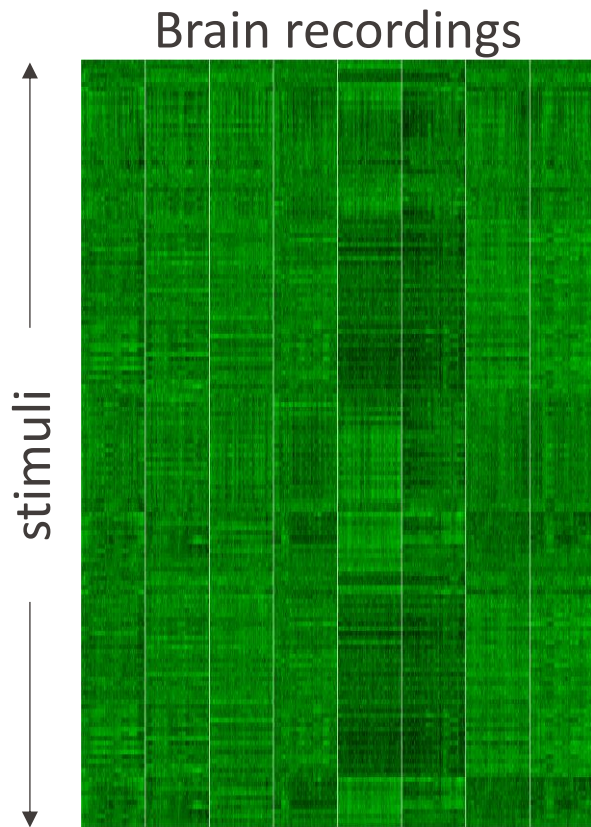


Neural benchmark



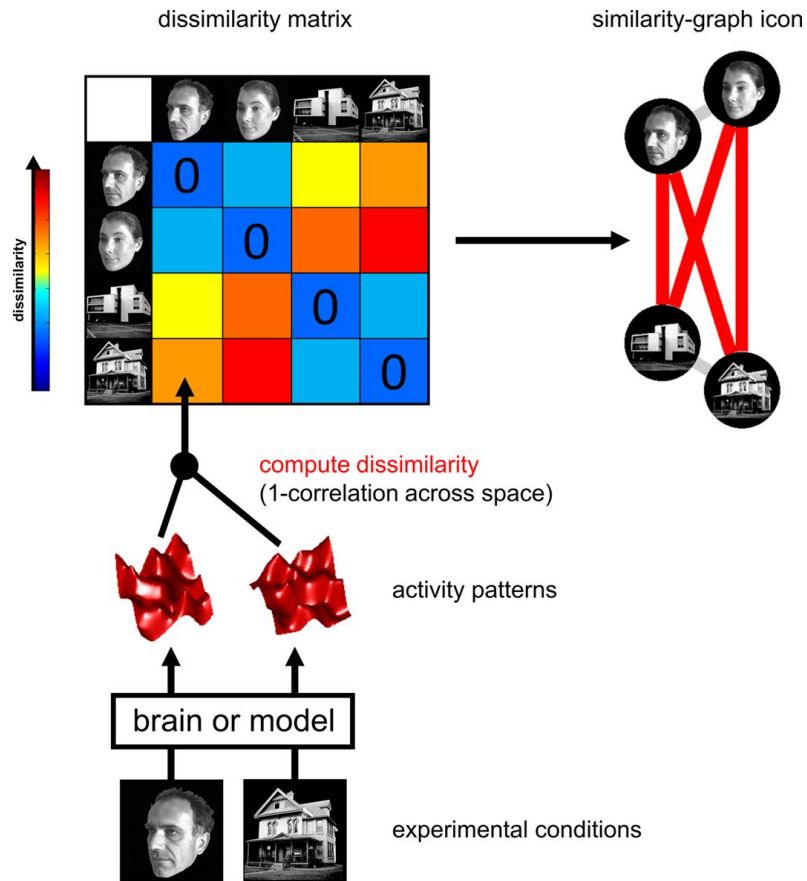
Neural alignment = alignment between
stimulus-matched recordings

Neural benchmarks



Representational similarity analysis (RSA)

$$RDM(\phi(x))_{ij} = 1 - \frac{cov(\phi(x_i), \phi(x_j))}{\sqrt{var(\phi(x_i)) \cdot var(\phi(x_j))}}$$



similarity metric

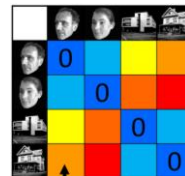
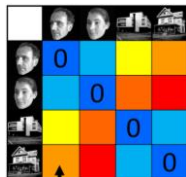
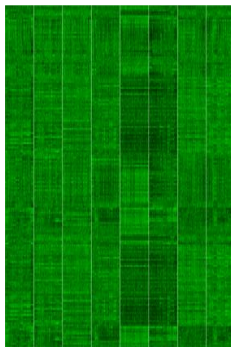
Representational similarity analysis (RSA)

Brain recordings

Model units

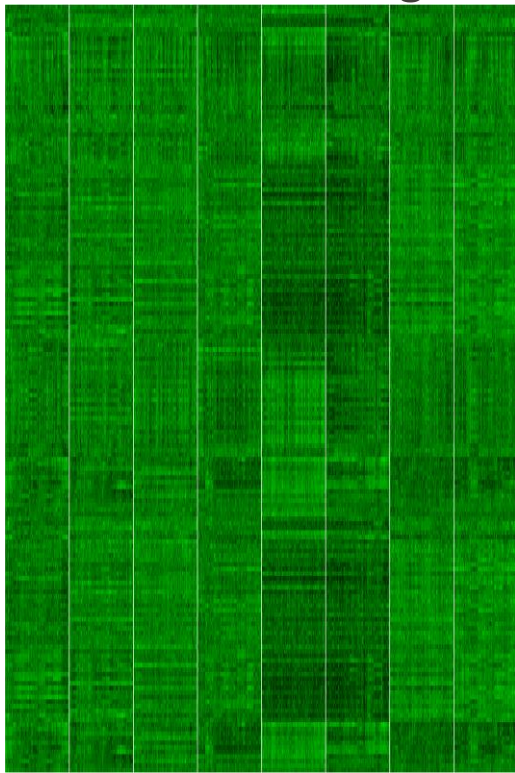
$$\text{score} = \text{corr}(\text{RDM}(\text{Brain recordings}), \text{RDM}(\text{Model units}))$$

*correlate upper
triangular only*



Neural benchmarks

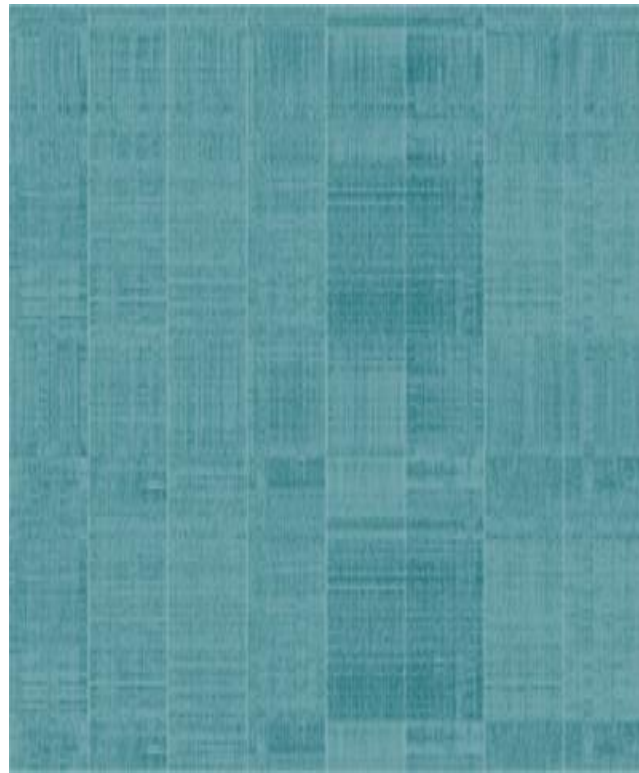
stimuli



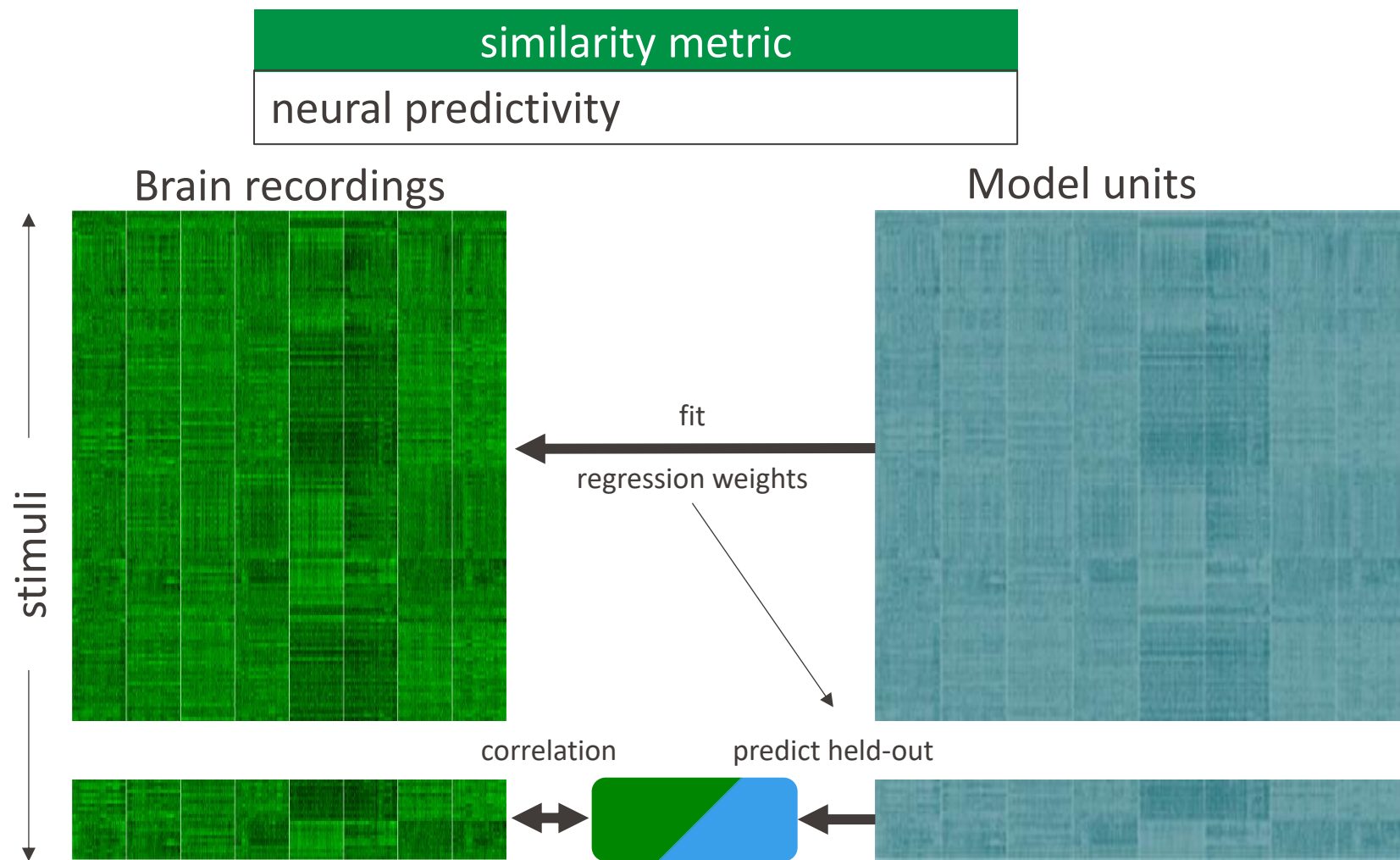
similarity metric

neural predictivity

Model units

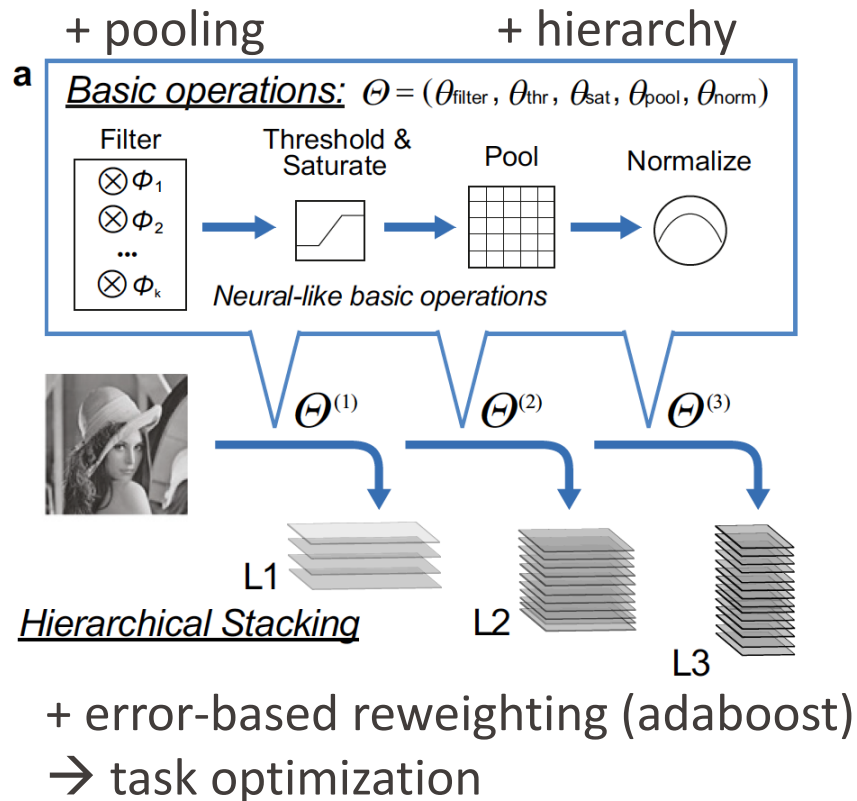
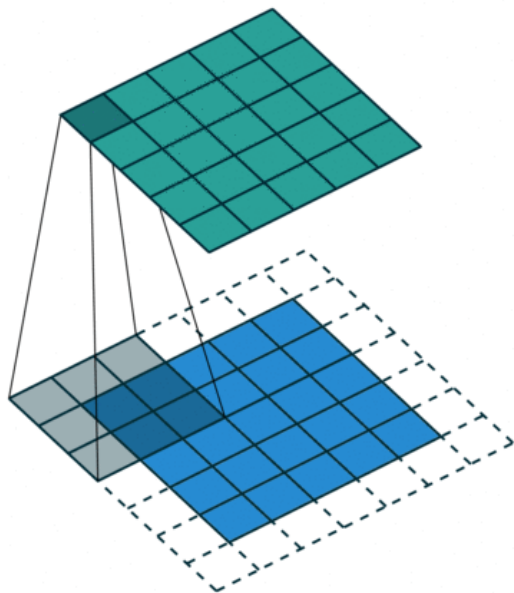


Neural benchmarks





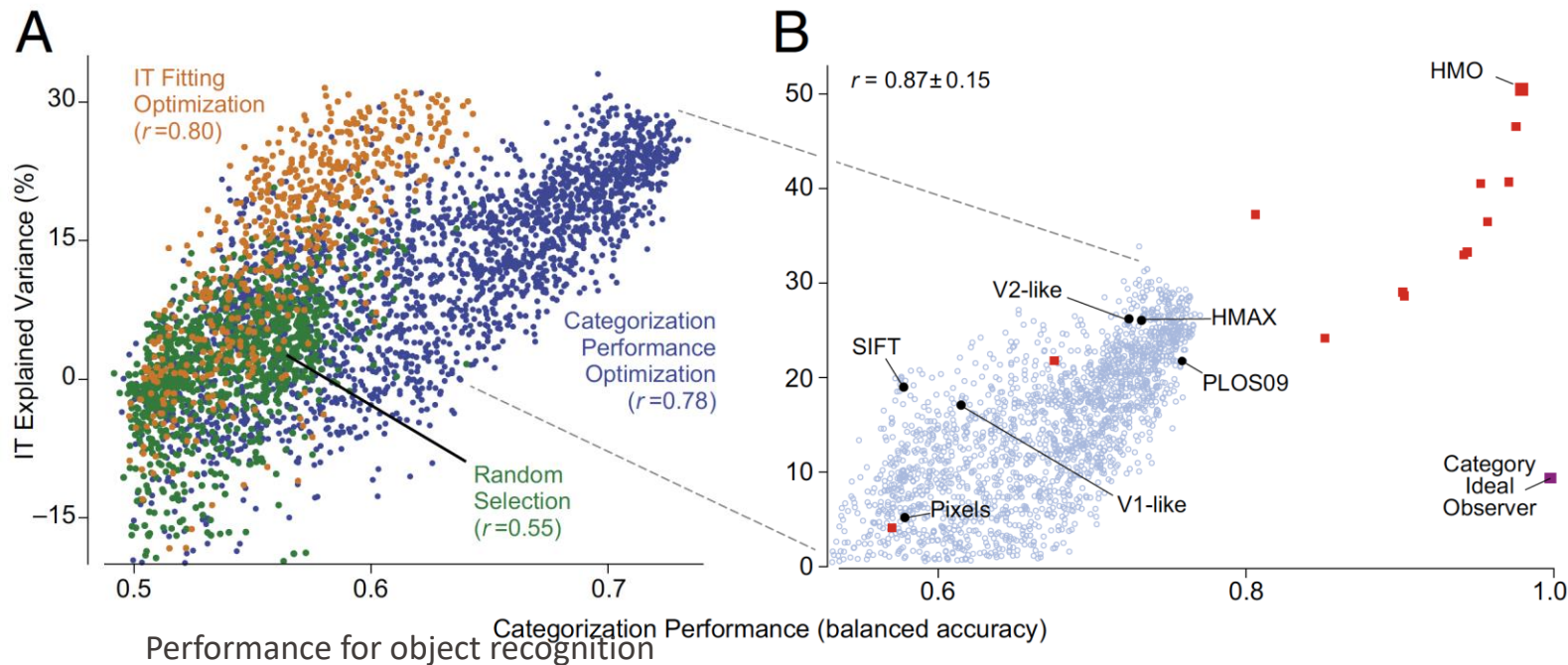
Convolutions



via lots of compute

(Pinto et al. 2009; Bergstra et al. 2013)

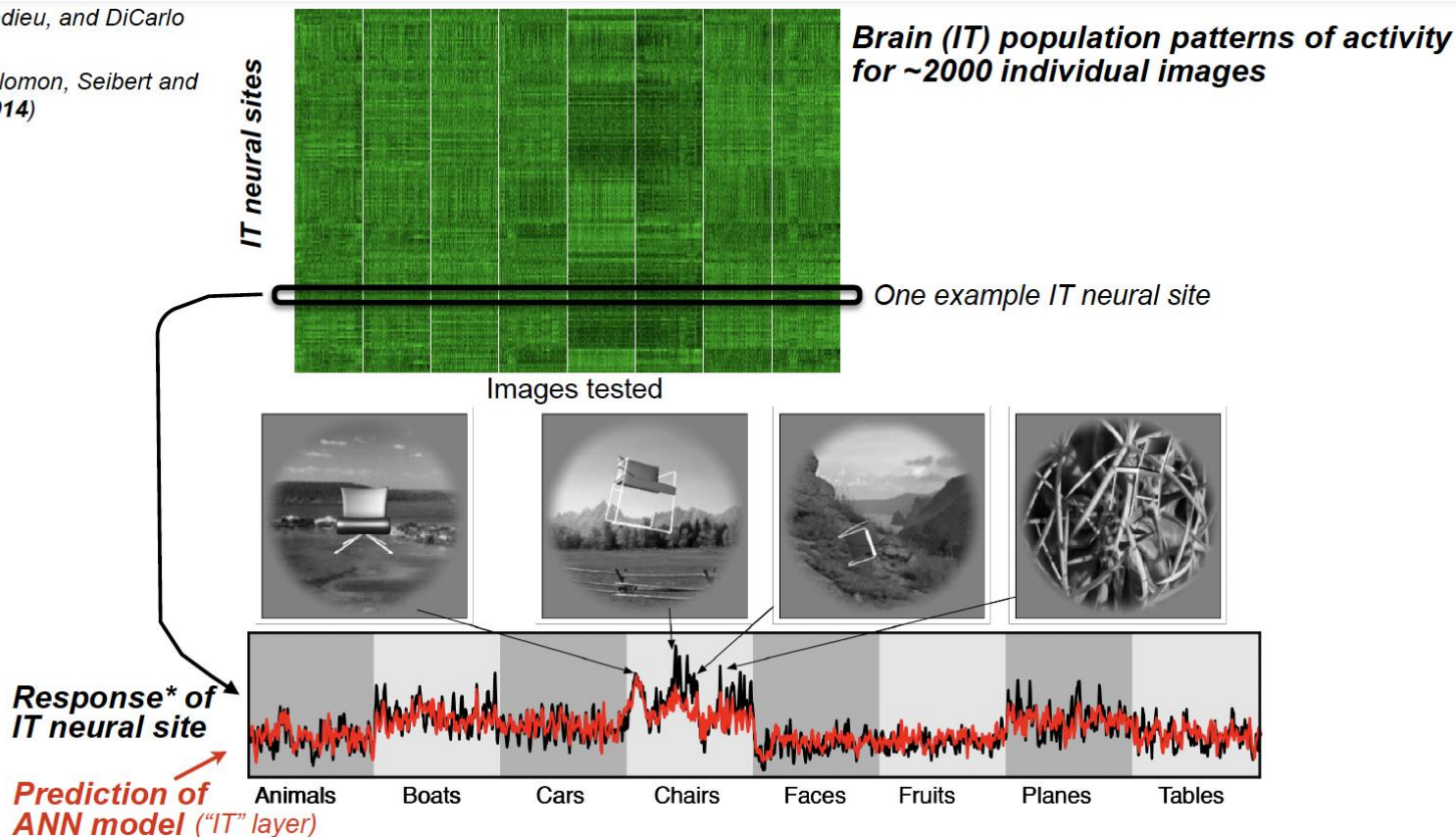
Large scale architecture search and model comparison



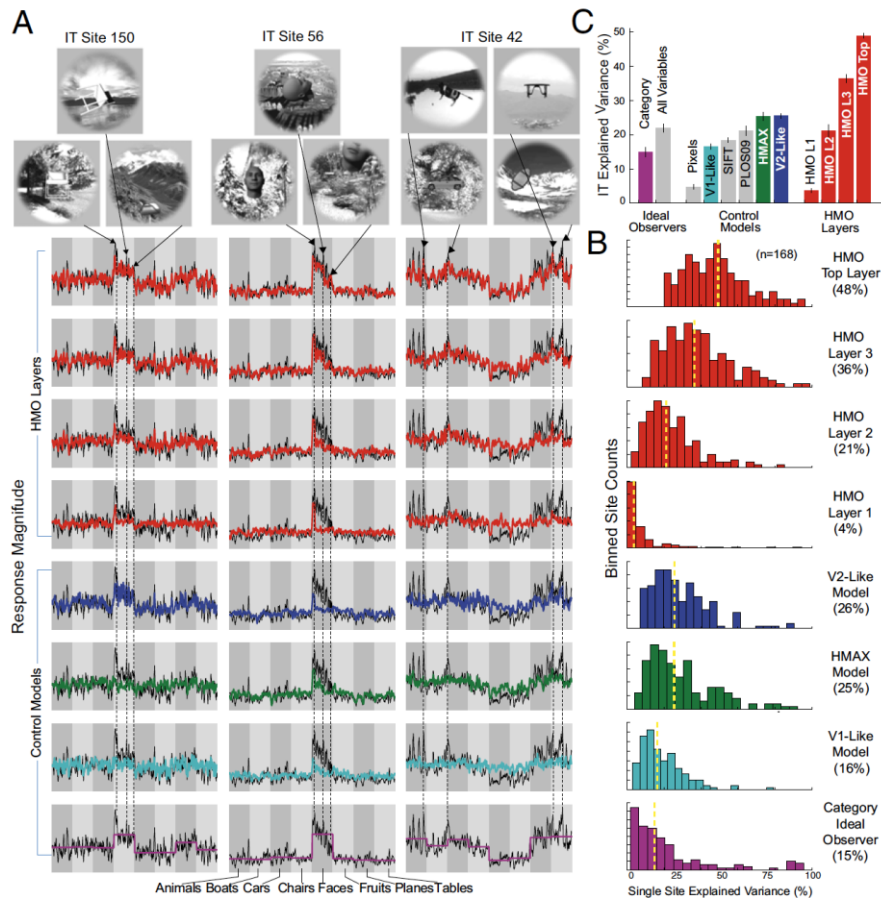
Task-trained models match brain's "hidden neurons"

Yamins, Hong, Cadieu, and DiCarlo
NIPS (2013)

Yamins, Hong, Solomon, Seibert and
DiCarlo *PNAS (2014)*

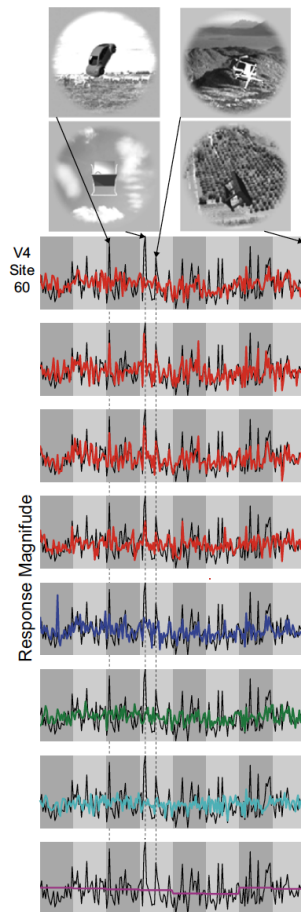


Predictions for IT

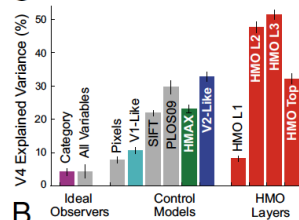


Predictions for V4

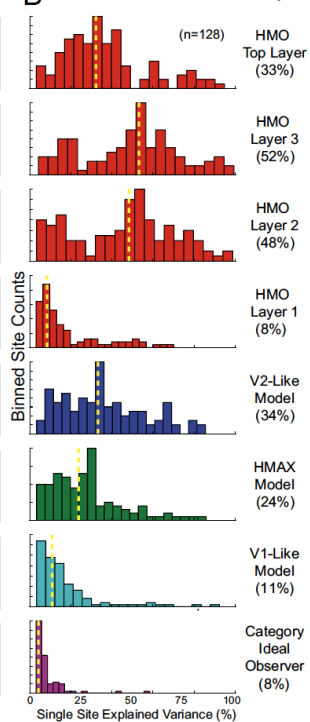
A



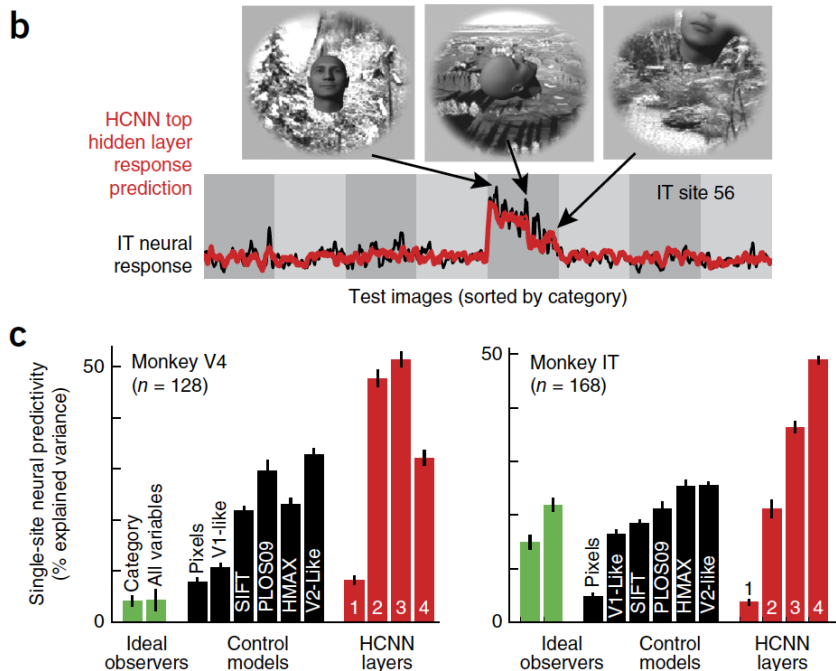
C



B

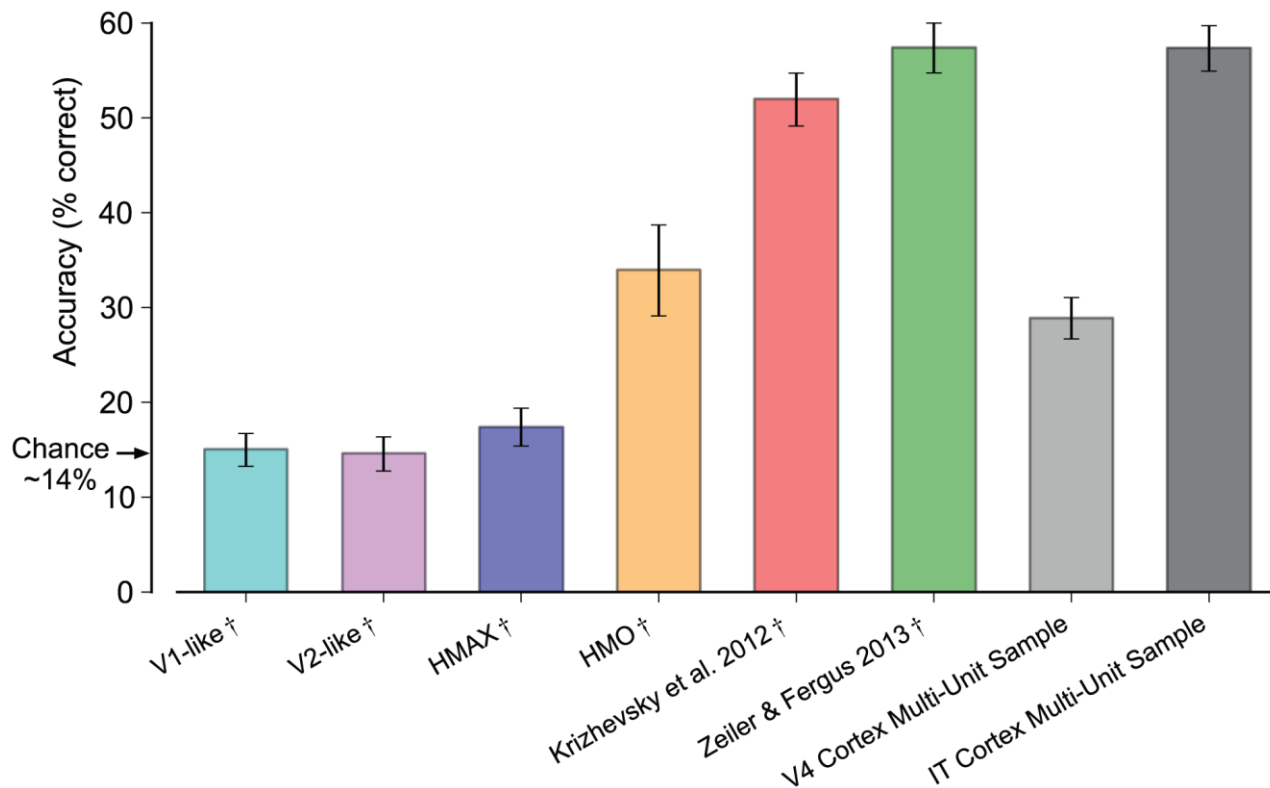


Hierarchy as a consequence of task-optimization

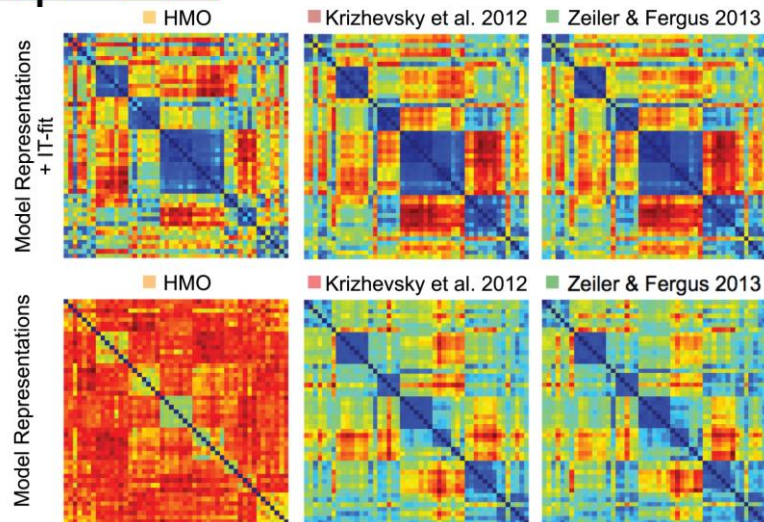
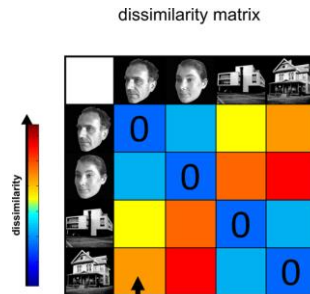
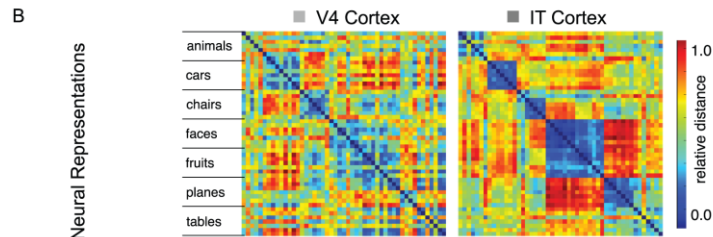
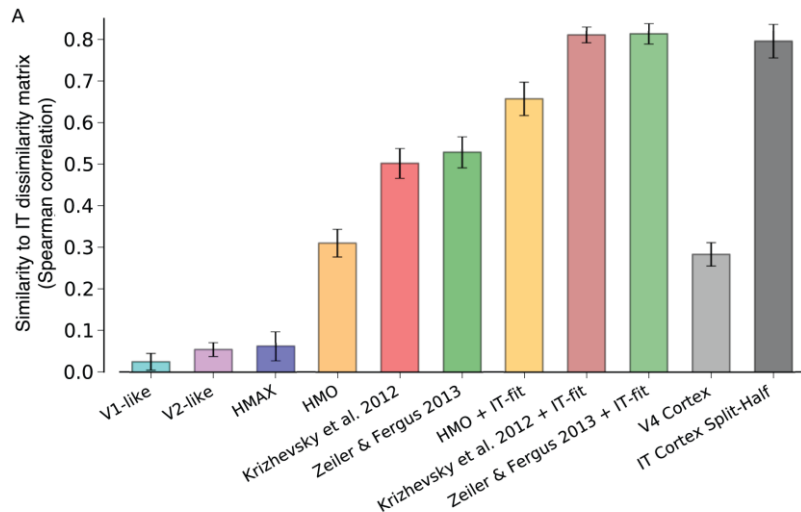


Category classification

Comparing to backprop-trained deep nets...



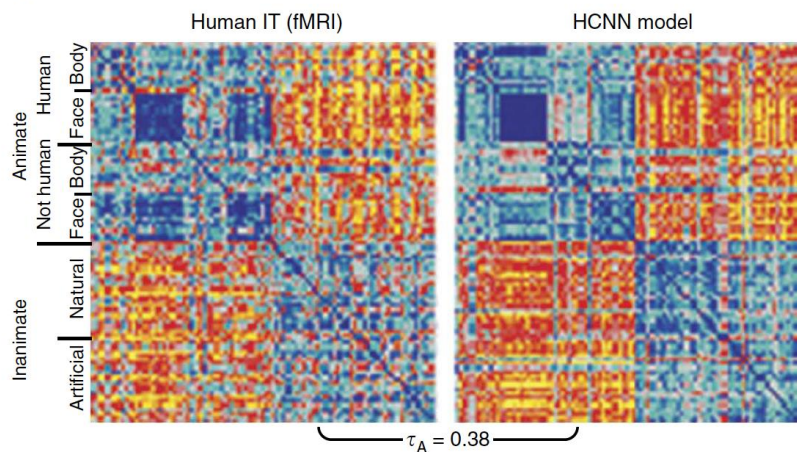
Model comparison



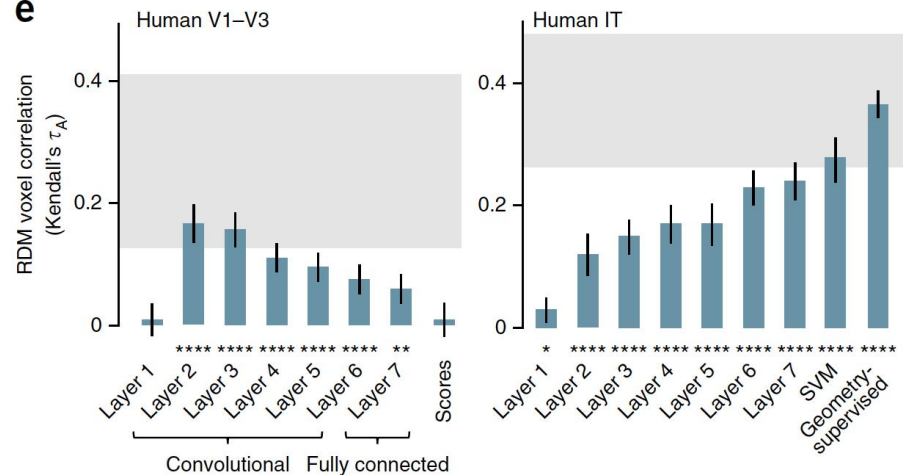
Backprop on ImageNet is much better than HMO.
Computer Vision – “as a side effect” – revolutionized modeling primate vision!

fMRI based analysis in humans

d



e



Lemanic Life Sciences Hackathon

- Work on 12 exciting projects
- Develop new skills
- Collaborate with like-minded people
- Get expert mentorship
- Get inspired by talks from Alumni
- Pitch projects and win prizes
- Have fun during your Easter break

**LEMANIC
LIFE SCIENCES
HACKATHON**
Unlock the potential of your data



April 23 - 25, 2025 🕒
Hall SV and SV 1717 📍

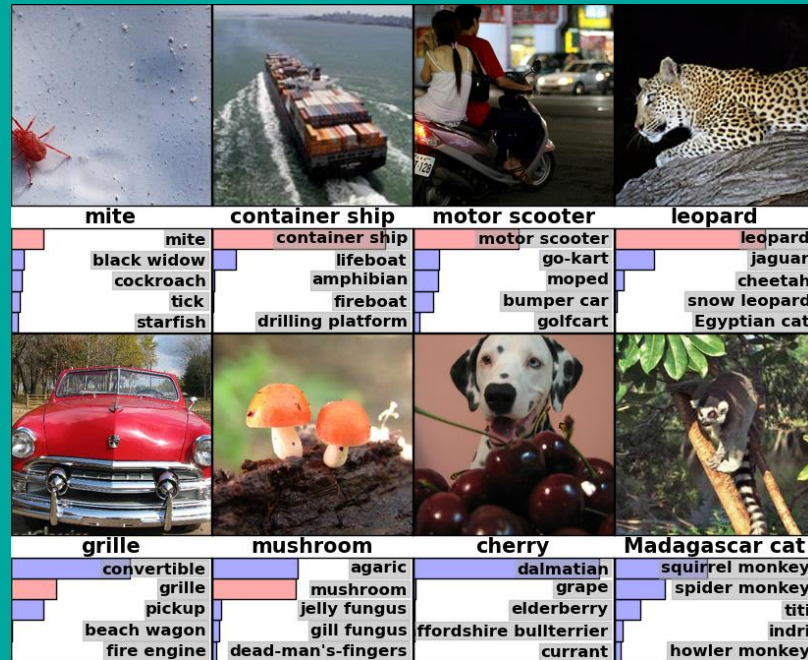
ImageNet challenge

1000 classes

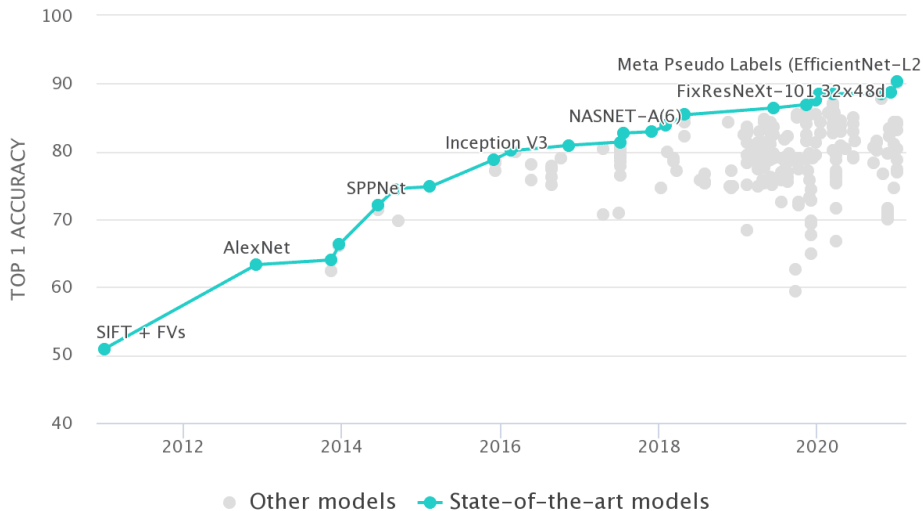
1.2 training images

150,000 test images

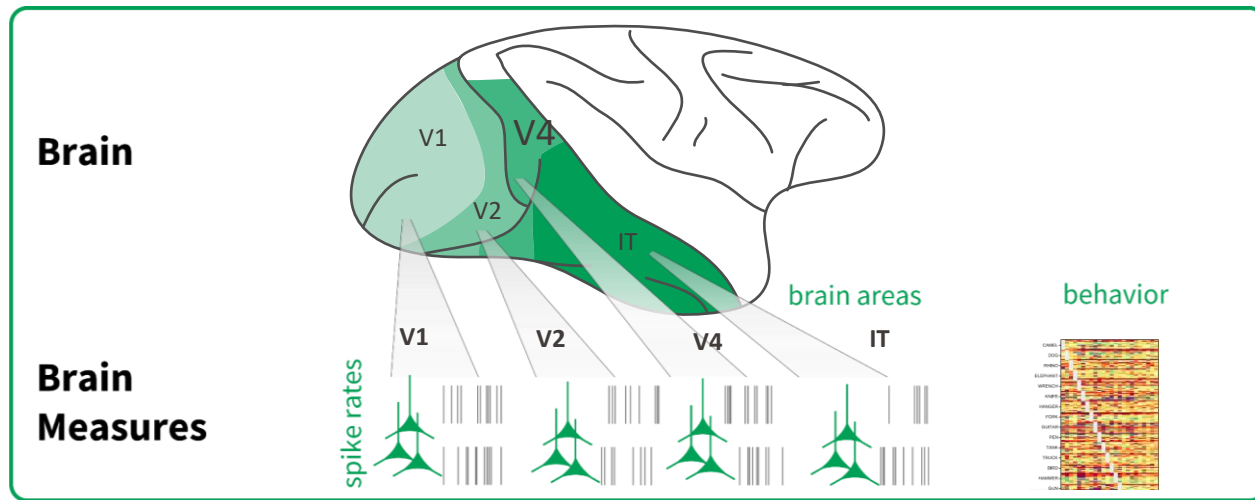
AlexNet predictions



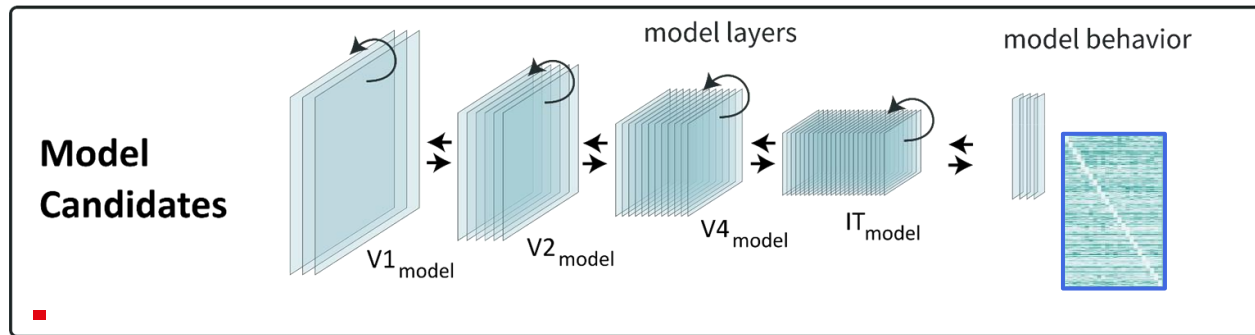
Krizhevsky, Sutskever, Hinton, NeurIPS 2012



EPFL Integrative testing of models on brain + behavioral data

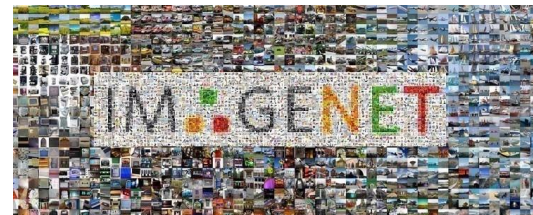


Test alignment



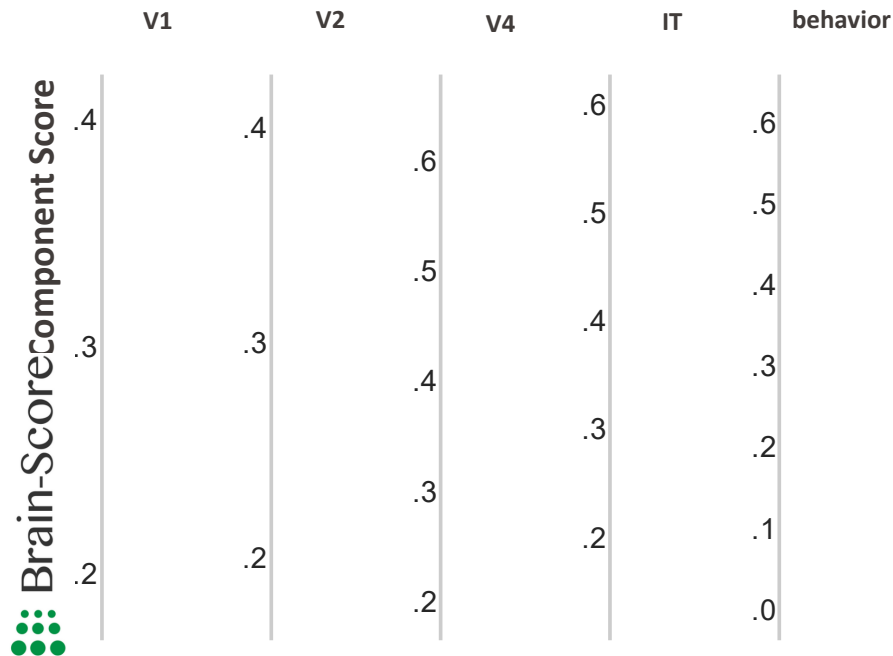
Artificial neural network models

- Trained for computational task, weights optimized via backprop



- Internal processing stages (hidden layers, “deep” learning)
- Accept any new input (pixels)

Test models' alignment across visual ventral stream

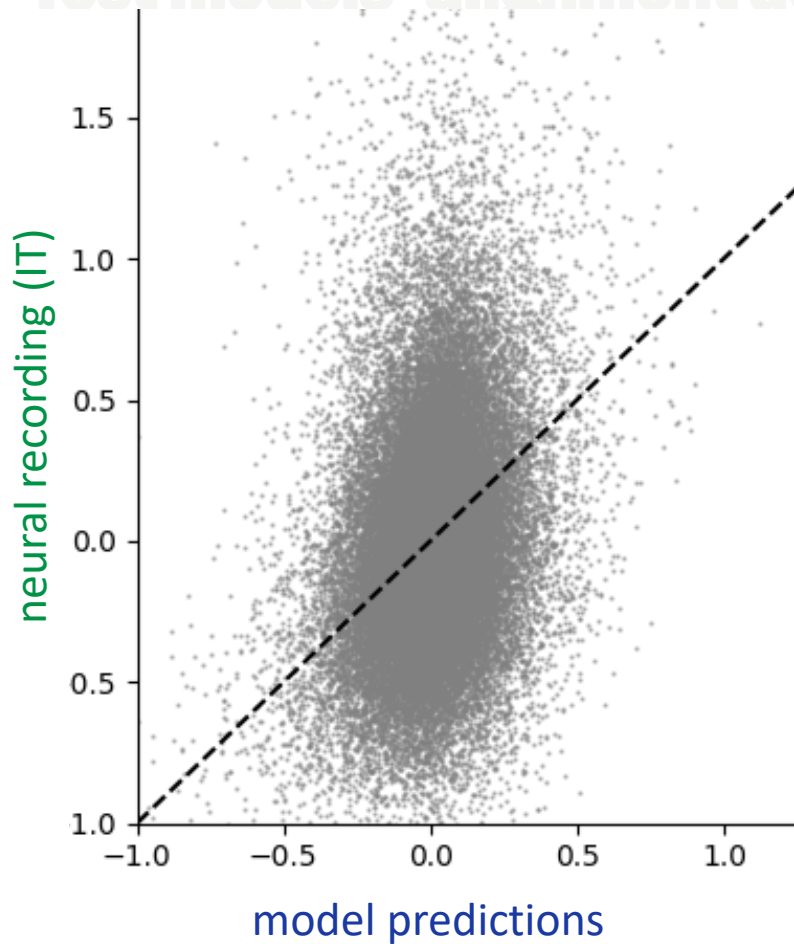


Schrimpf, Kubilius*, et al. (2018)*

V1, V2 data: Freeman, Ziemba*, et al. (2013)*

V4, IT data: Majaj, Hong*, et al. (2015)*

behavioral data: Rajalingham, Issa*, et al. (2018)*



Model candidates tested:

hmax *classic neuroscience model*



Schrimpf, Kubilius*, et al. (2018)*

V1, V2 data: Freeman, Ziemba*, et al. (2013)*

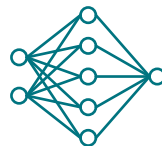
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behavioral data: Rajalingham, Issa*, et al. (2018)*

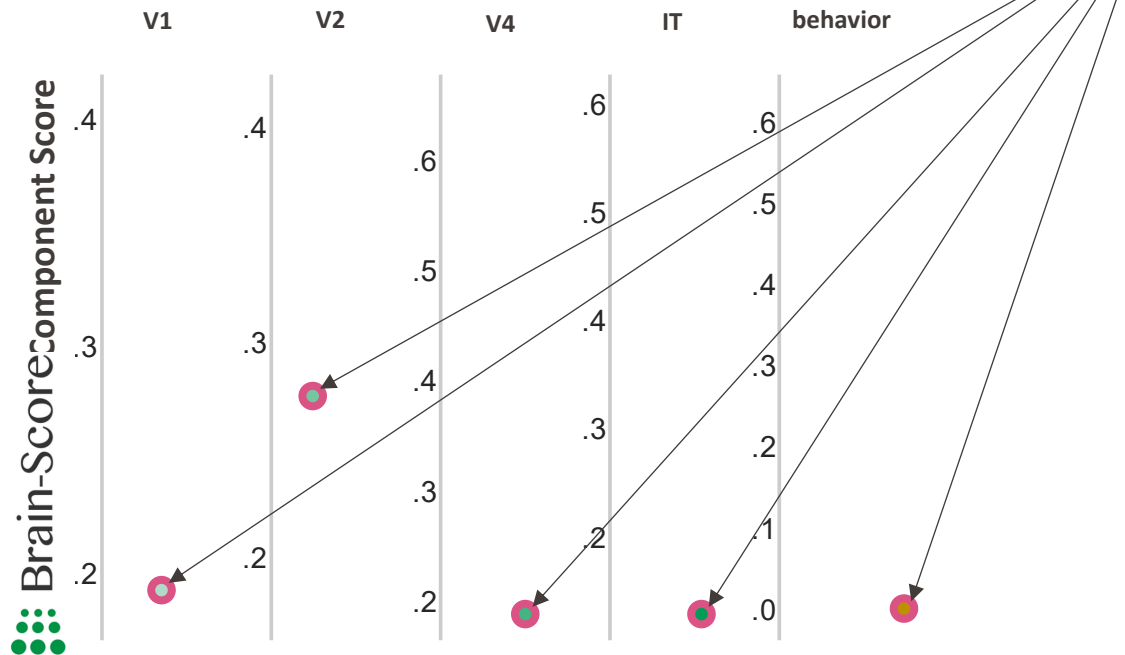
Test models' alignment across visual ventral stream



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Test models' alignment across visual ventral stream



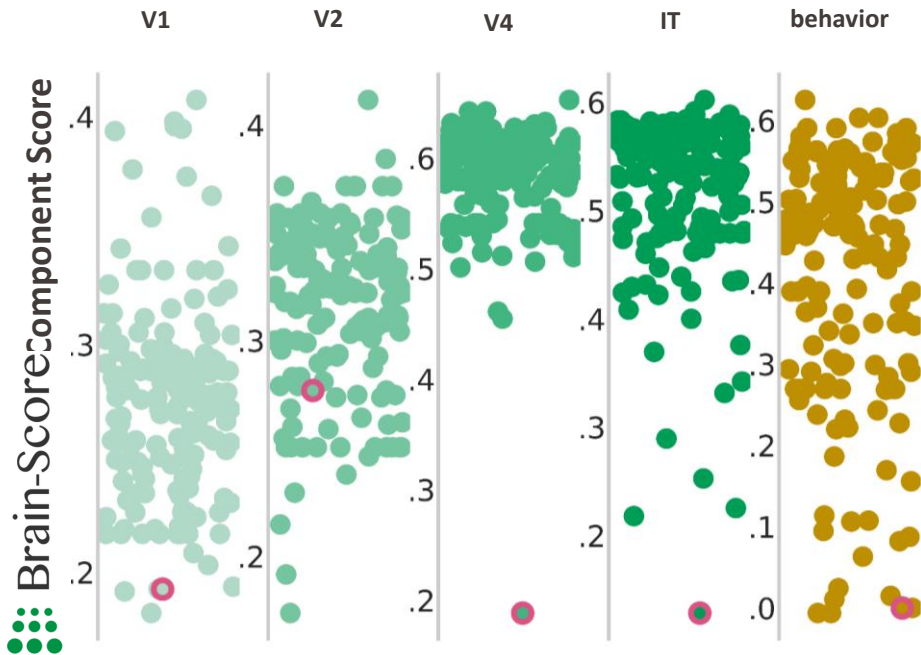
Model candidates tested:



hmax
vgg-16
vgg-19
densenet-121
densenet-169
densenet-201
inception_resnet_v2
inception_v1
inception_v2
inception_v3
inception_v4
mobilenet_v1_0.25_128
mobilenet_v1_0.25_160
mobilenet_...
mobilenet_v2_1.3_224
mobilenet_v2_1.4_224

ML models

nasnet_large
nasnet_mobile
pnasnet_large
resnet-101_v1
resnet-101_v2
resnet-152_v1
resnet-152_v2
resnet-18
resnet-34
resnet-50_v1
resnet-50_v2
squeezenet1_0
squeezenet1_1
xception
...



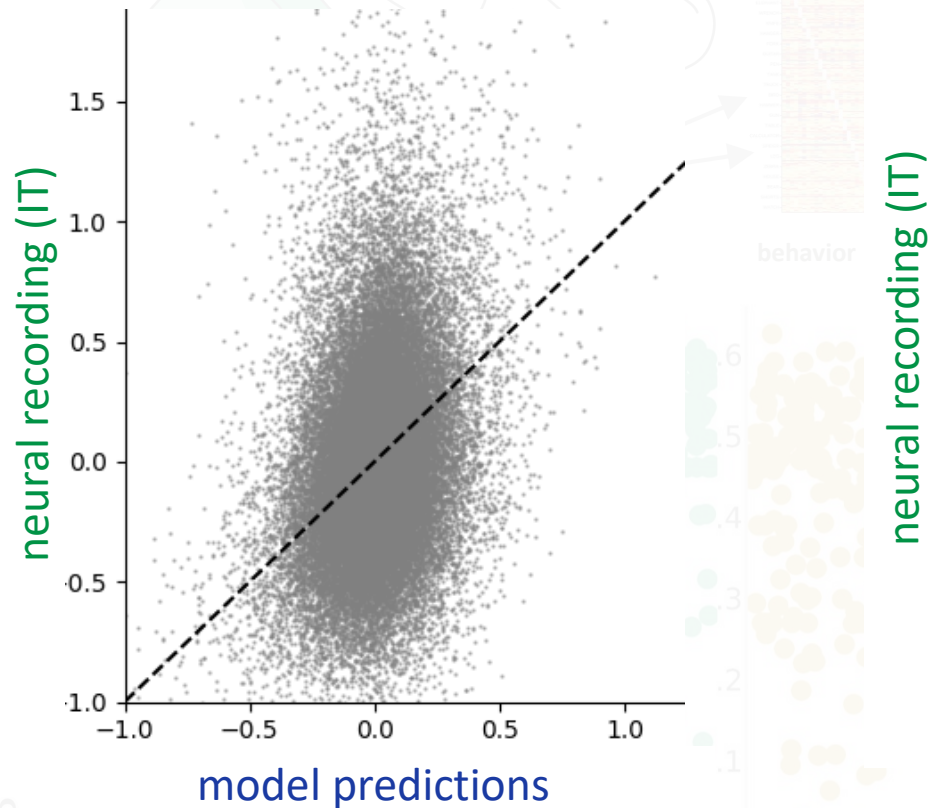
Schrimpf, Kubilius*, et al. (2018)*

V1, V2 data: *Freeman*, Ziemba*, et al. (2013)*

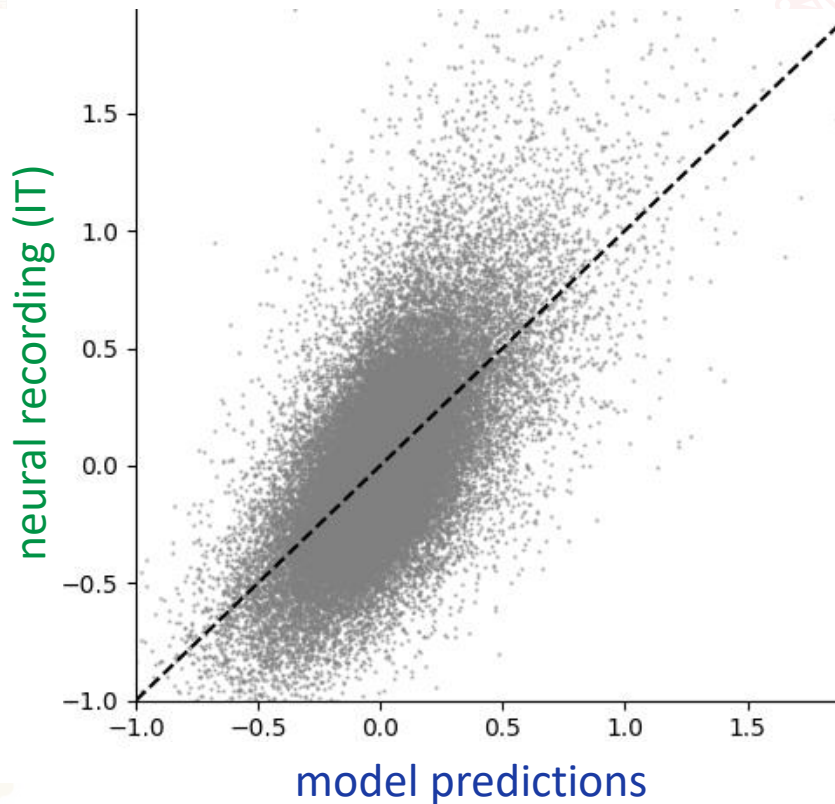
V4, IT data: *Majaj*, Hong*, et al. (2015)*

behavioral data: *Rajalingham*, Issa*, et al. (2018)*

hmax



resnext-wsl



Test models' alignment across visual ventral stream



Model candidates tested:



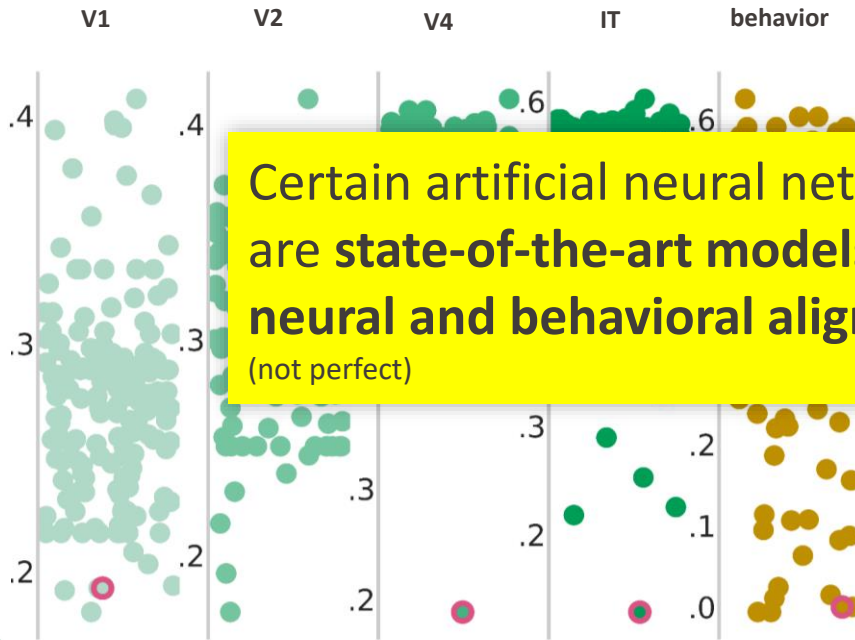
hmax
vgg-16
vgg-19
densenet-121
densenet-169
densenet-201
inception-v3
inception-v3
inception-v3
inception-v3
mobilenet-v2_1.3_224
mobilenet-v2_1.4_224

nasnet_large
nasnet_mobile
pnasnet_large
resnet-101_v1

All Computer Vision models are **trained on a task** without biological data

Certain artificial neural networks are **state-of-the-art models of neural and behavioral alignment** (not perfect)

BrainScorecomponent Score



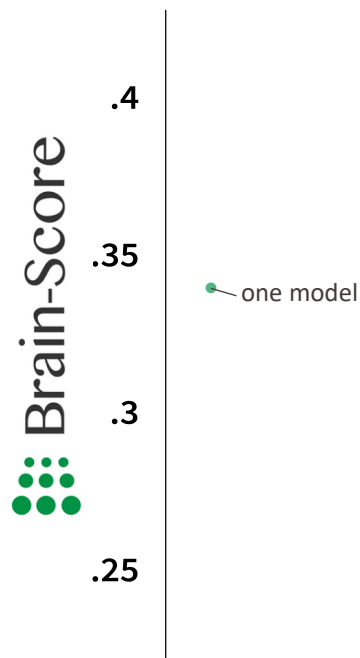
Schrimpf, Kubilius*, et al. (2018)*

V1, V2 data: *Freeman*, Ziemba*, et al. (2013)*

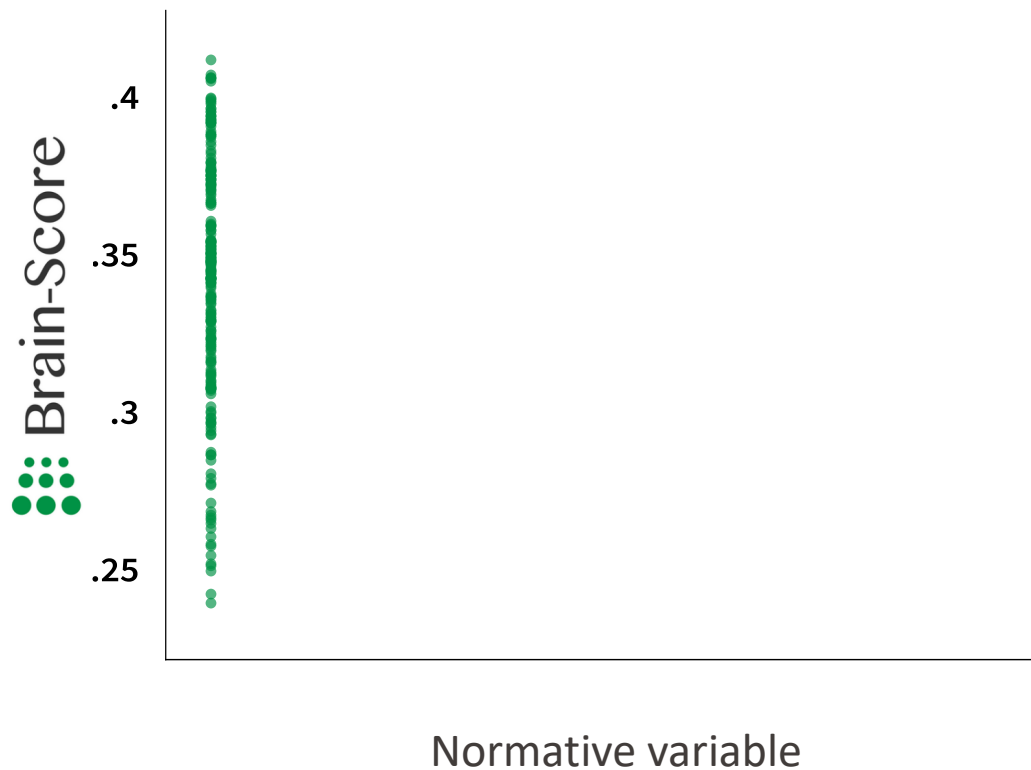
V4, IT data: *Majaj*, Hong*, et al. (2015)*

behavioral data: *Rajalingham*, Issa*, et al. (2018)*

EPFL What explains the model differences?

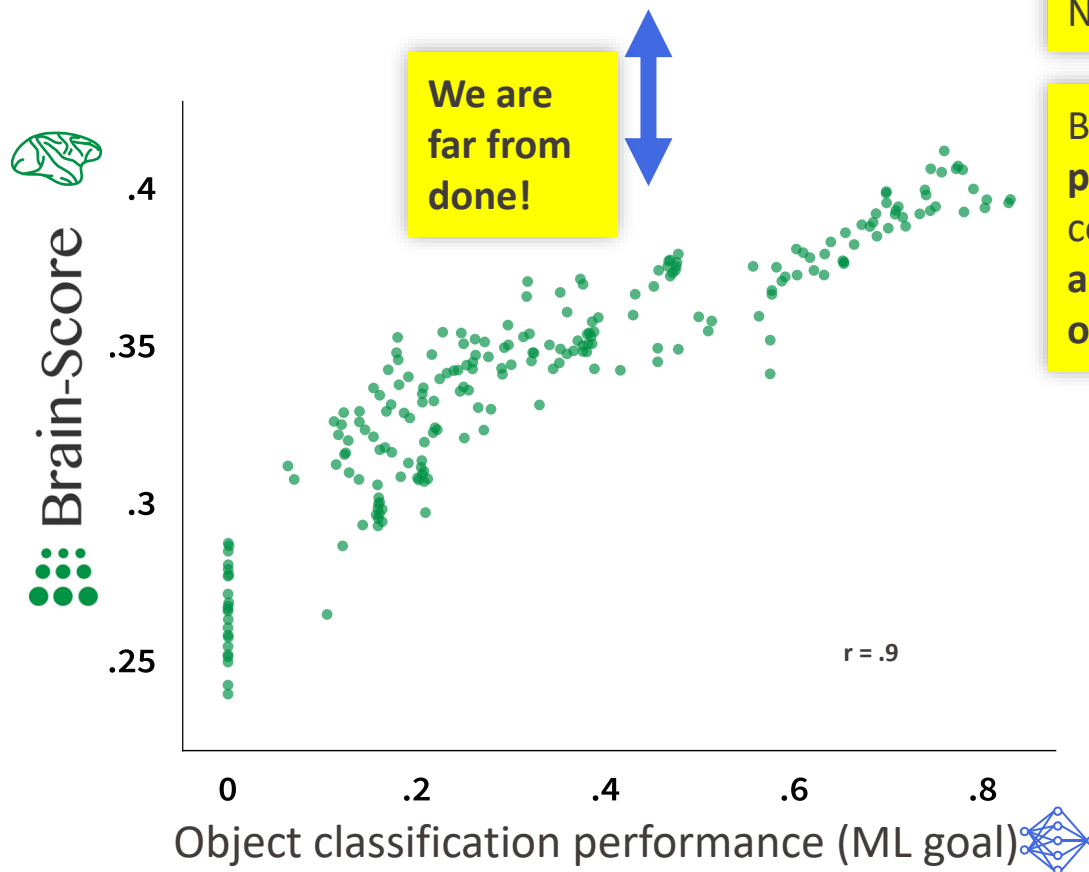


EPFL What explains the model differences?



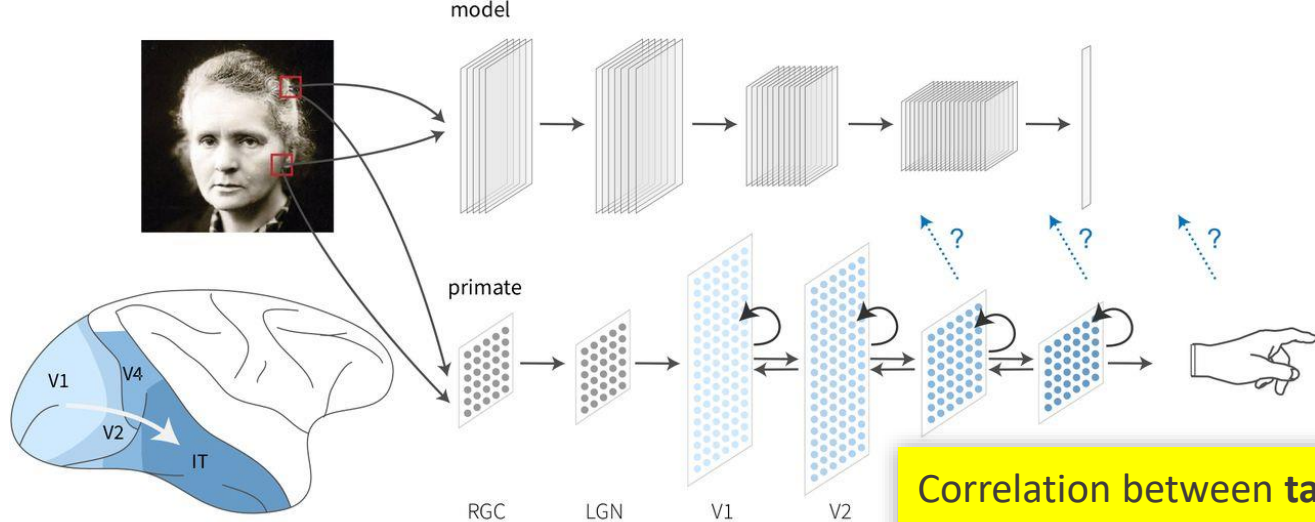
cf. Yamins, Hong*, et al. 2014*
Schrimpf, Kumbhani*, et al. 2018*

EPFL What explains the model differences?

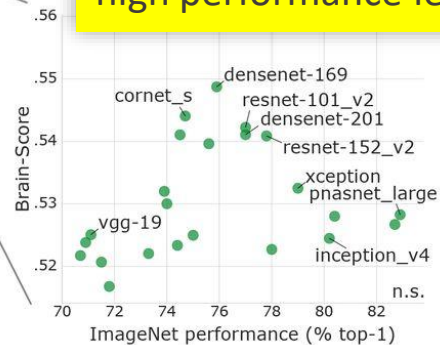
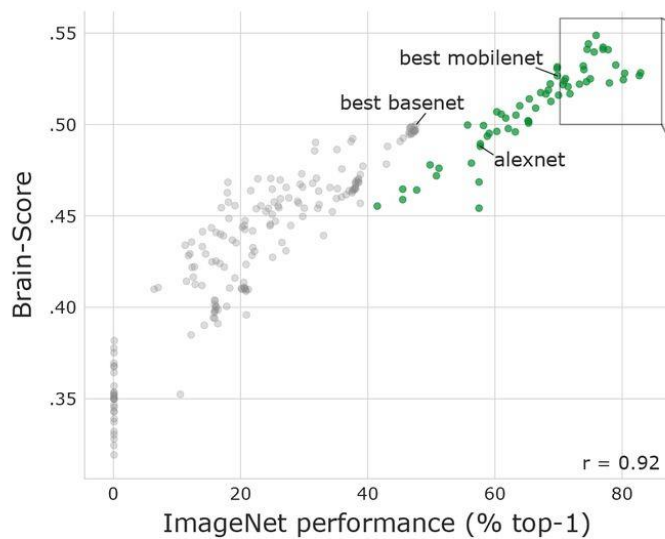


Not the small-scale circuits

But rather **task performance**, as a combination of **architecture + optimization**



Correlation between **task performance** and **brain alignment** disappears at very high performance levels





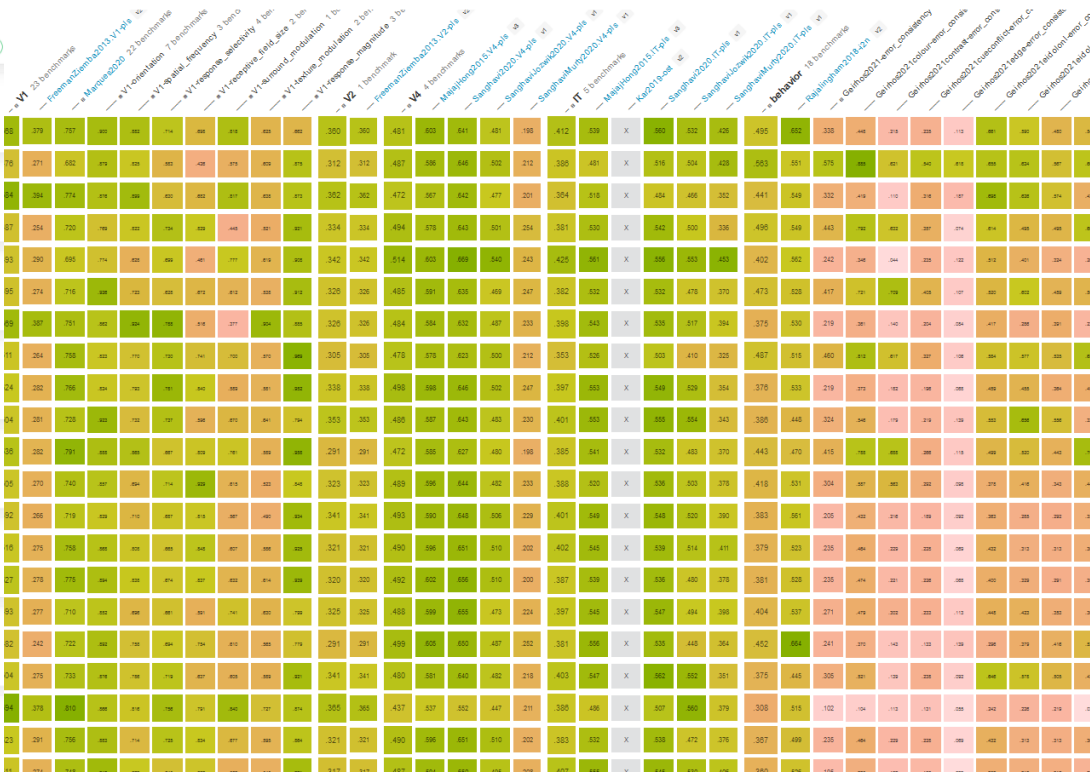
Brain-Score 100+ brain & behavior benchmarks, 300+ models

e.g. neural predictions for different image sets, distributional alignments such as spatial frequency, behavioral generalization, ...

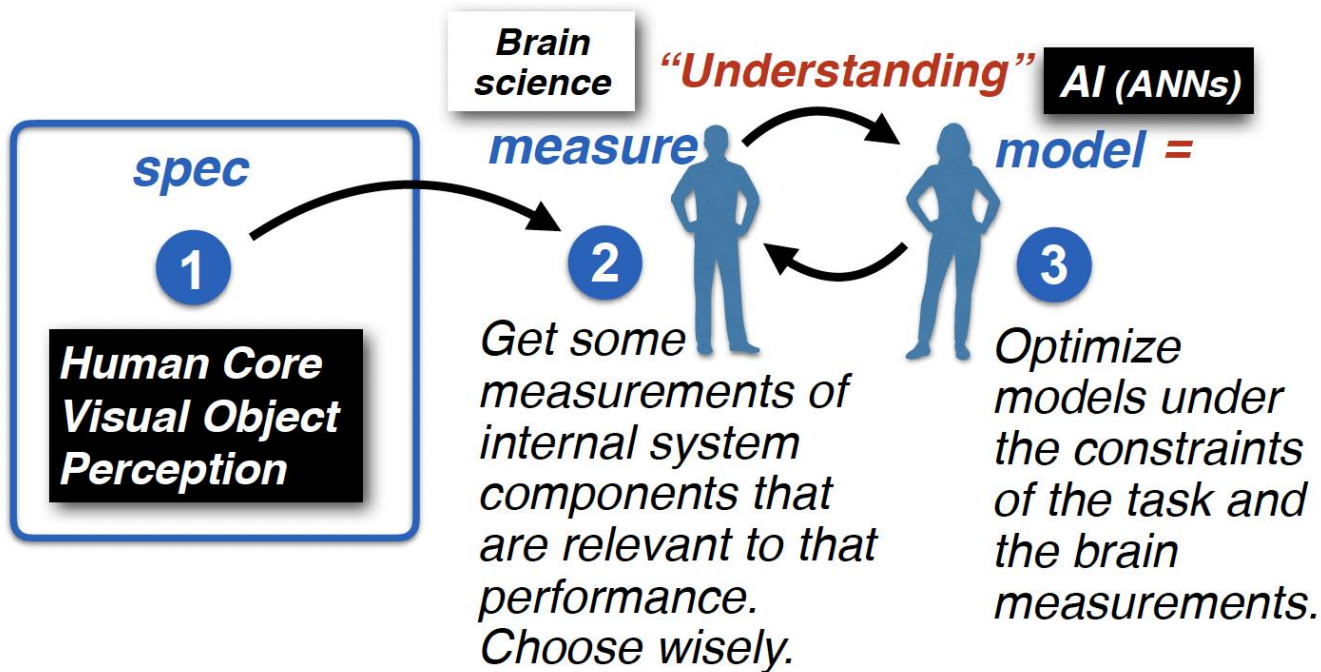


www.Brain-Score.org

Rank	Model	average 81	neural 38	behavior 43
1	convnext_large_mlp:clip_laio	.467	.378	.555
2	convnext_xlarge:fb_in22k_ft	.449	.338	.560
3	vit_base_patch16_clip_224:o	.445	.343	.548
4	vit_large_patch14_clip_224:la	.445	.332	.559
5	vit_large_patch14_clip_224:o	.443	.341	.545
6	vit_base_patch16_clip_224:o	.442	.352	.532
7	vit_repos_base_patch16_cls	.437	.381	.494
8	cvt_cvt-w24-384-in22k_finetuned-in1k_4	.430	.327	.533

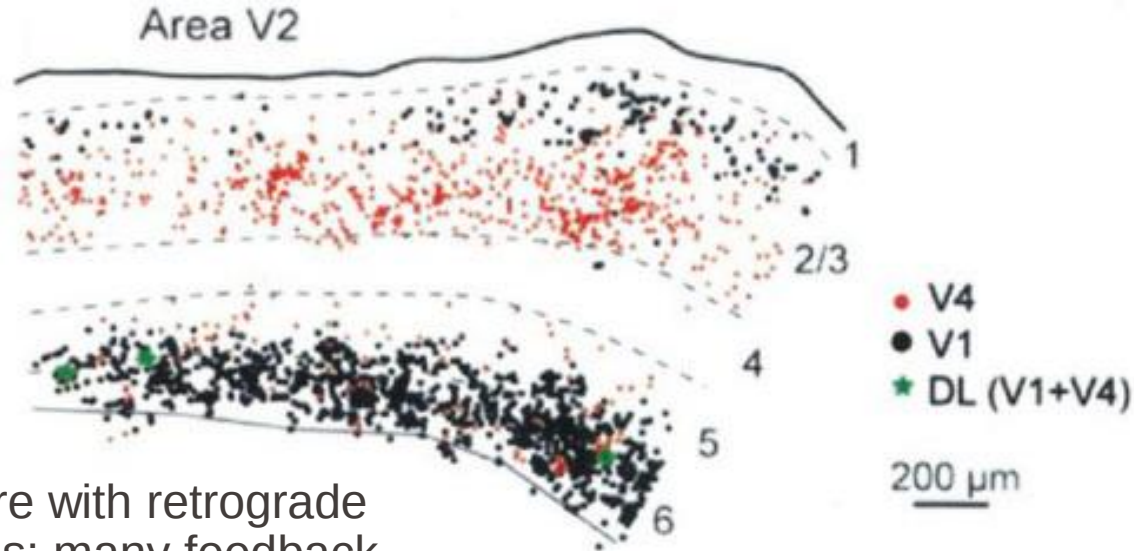


The reverse engineering principle



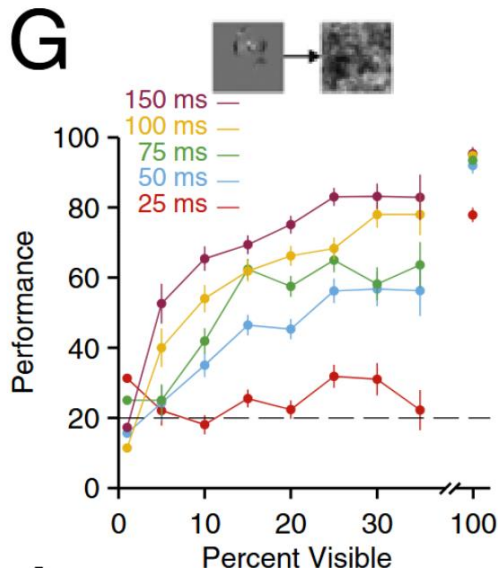
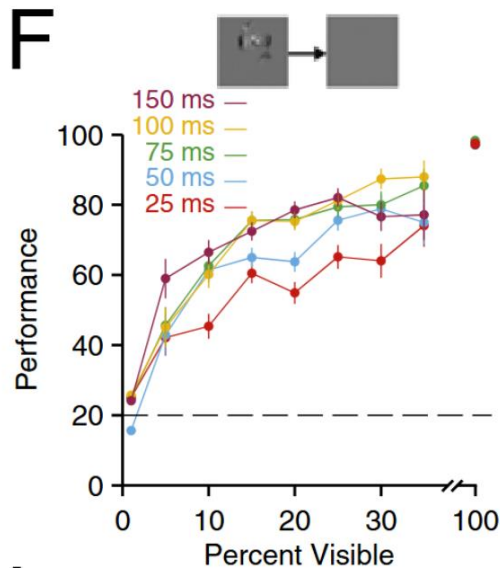
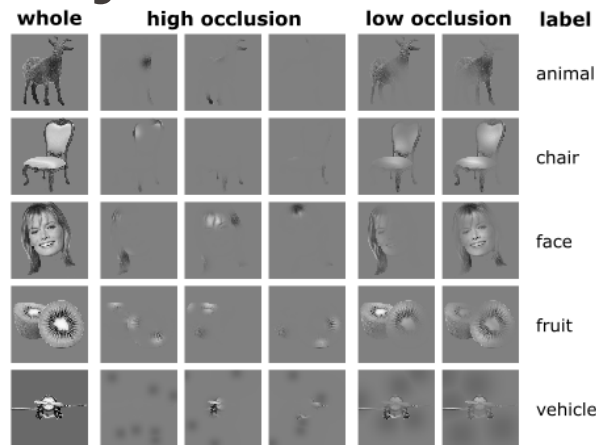
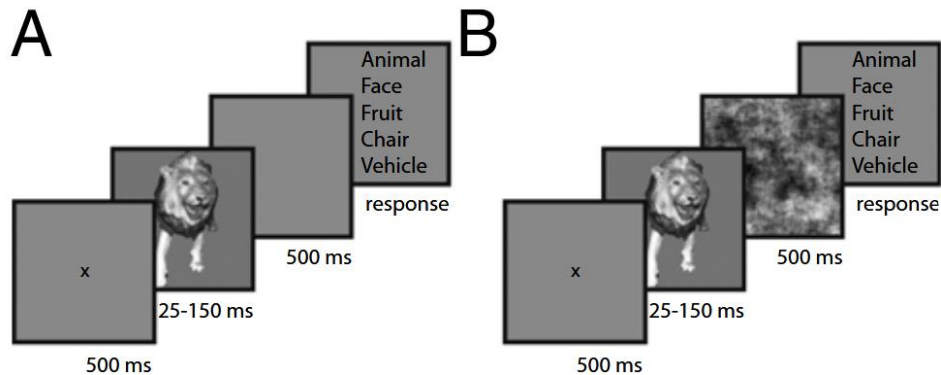
Feed-forward and recurrent processing

- So far, we have considered the visual system as a hierarchical **feed-forward** feature encoder
- But: many connections in the brain are **recurrent** (depending on the area thought to make up even 80% of all connections)



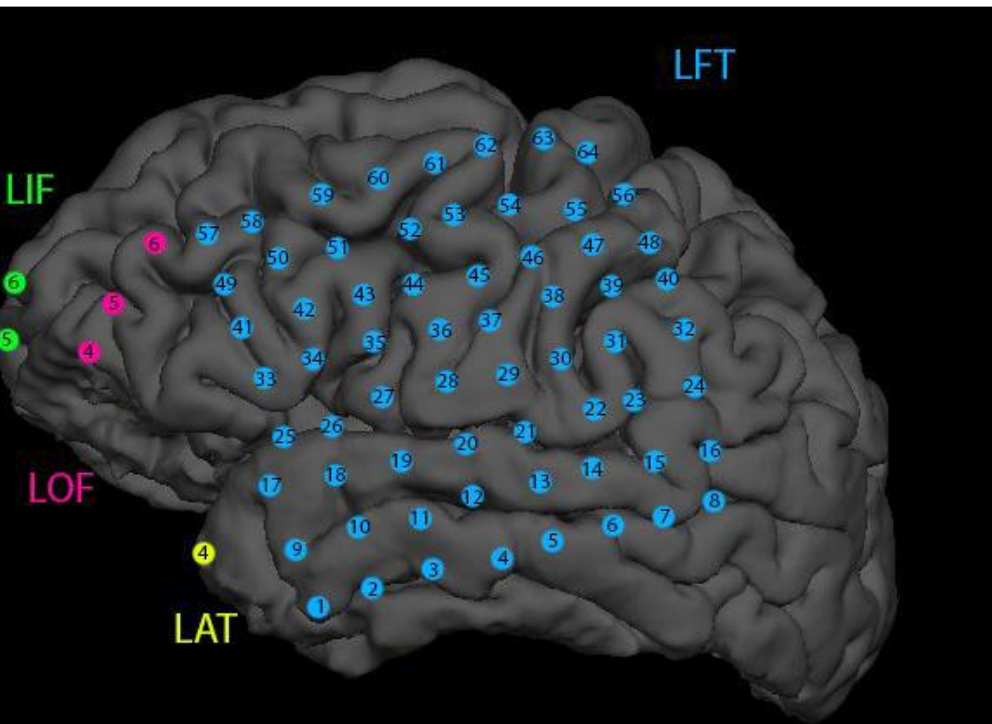
E.g., here with retrograde injections: many feedback connections from V4 onto V2

Recurrent processing in the visual system

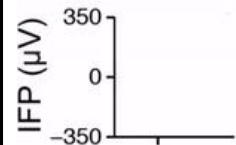


- Humans can classify images better the more visible they are
- Backward mask: thought to disrupt recurrent processing
- With backward masking, performance drops at short presentation times

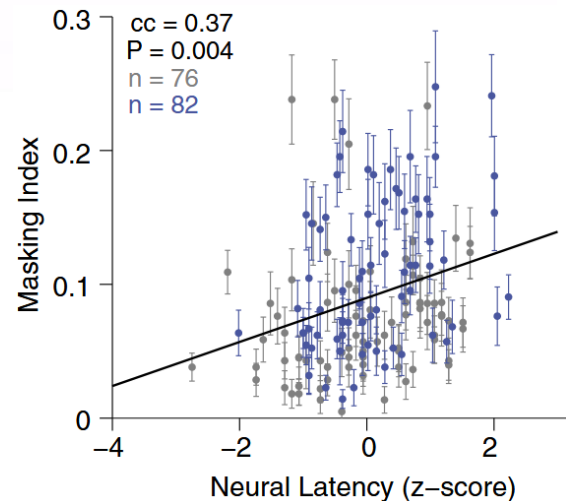
Recurrent processing in the visual system



Electrode in left fusiform gyrus (face-selective)



Time (ms)



Higher neural latency
during occluded
image presentation
→ stronger effect of
masking on behavior

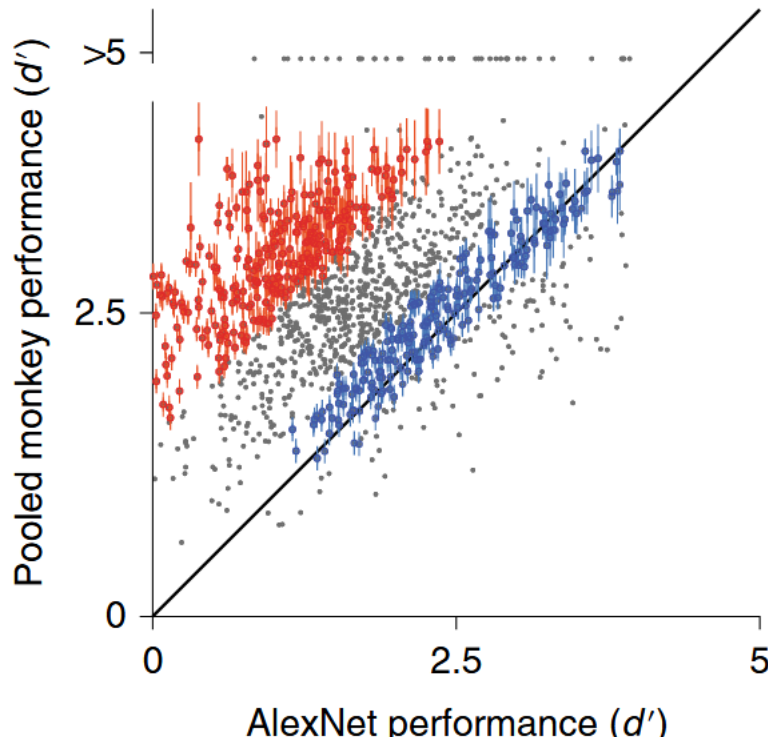
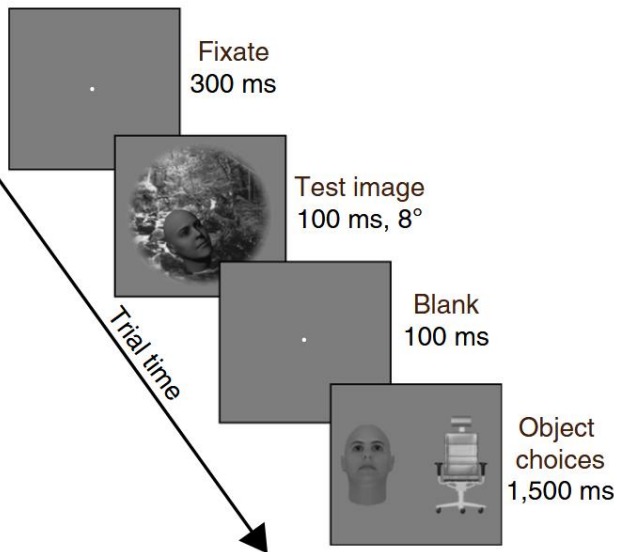
Tang & Schrimpf & Lotter et al. 2018

Recurrent processing in primate IT

- Model-guided stimulus selection: choose images where a feed-forward model struggles, but humans perform well.

Behavioral comparison
monkeys vs DCNN

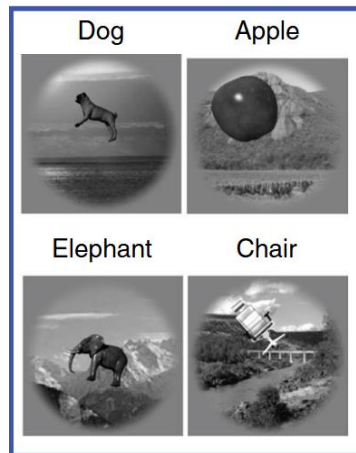
Object discrimination task



Challenge images

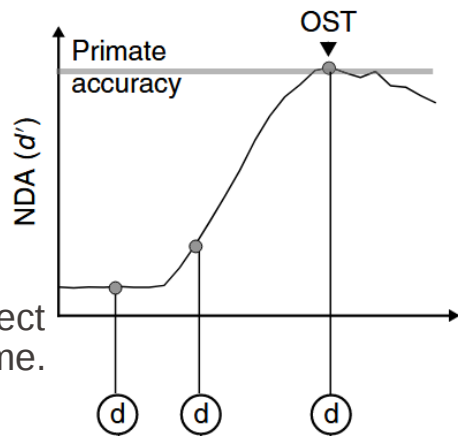


Control images

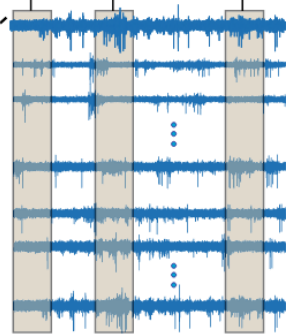
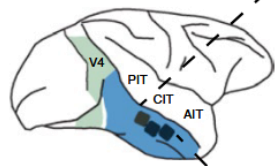


Recurrent processing in primate IT

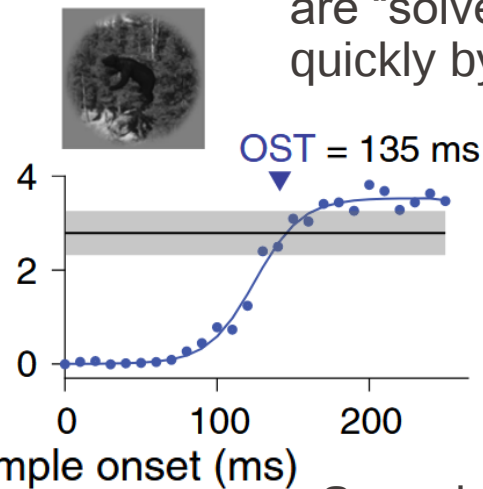
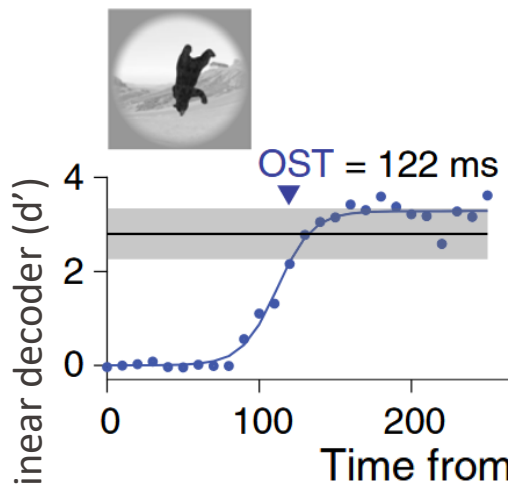
- Some images are “solved” quickly by IT



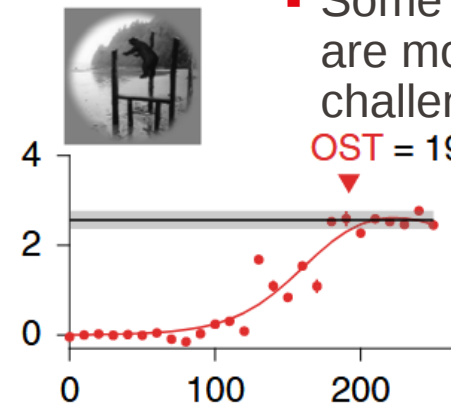
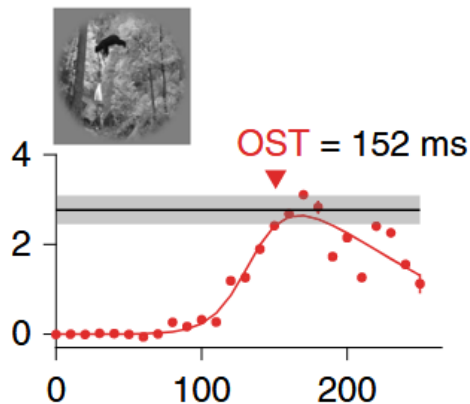
- OST = object solution time. When are categories decodable from IT



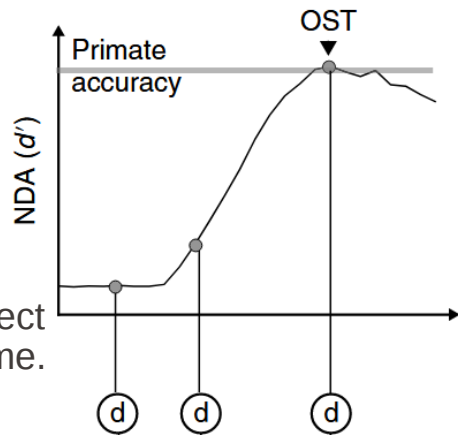
Time from sample onset (ms)



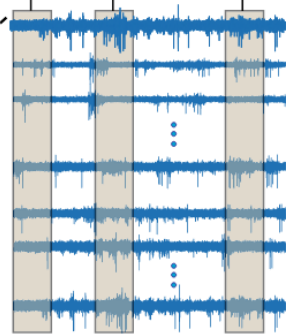
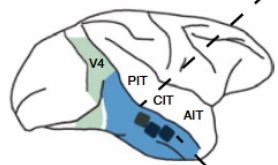
- Some images are more challenging



Recurrent processing in primate IT



- OST = object solution time. When are categories decodable from IT



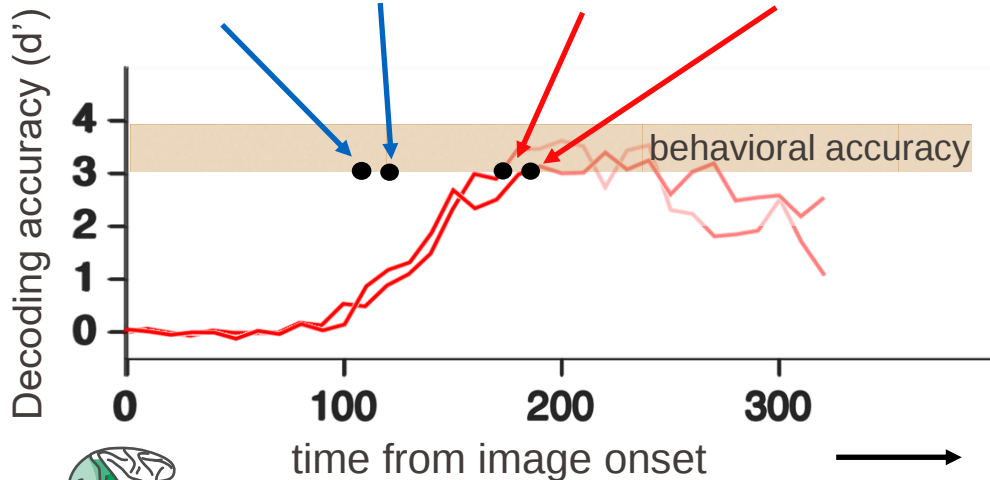
Time from sample onset (ms)

- Control images are solved quickly

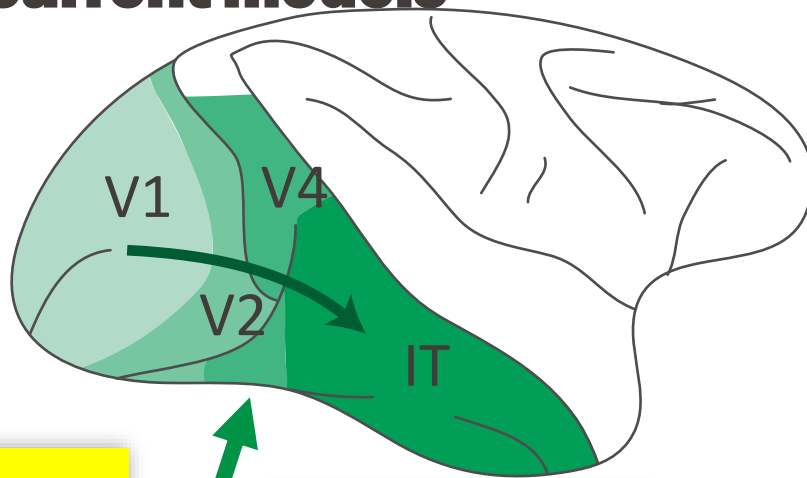
- Challenge images require more processing



...



Modeling recurrence: transform feed-forward networks into recurrent models



1. difficult to map anatomy

2. no temporal responses

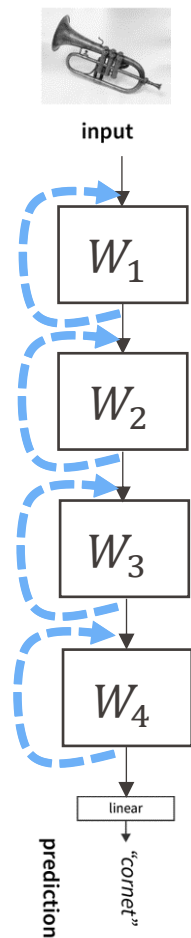
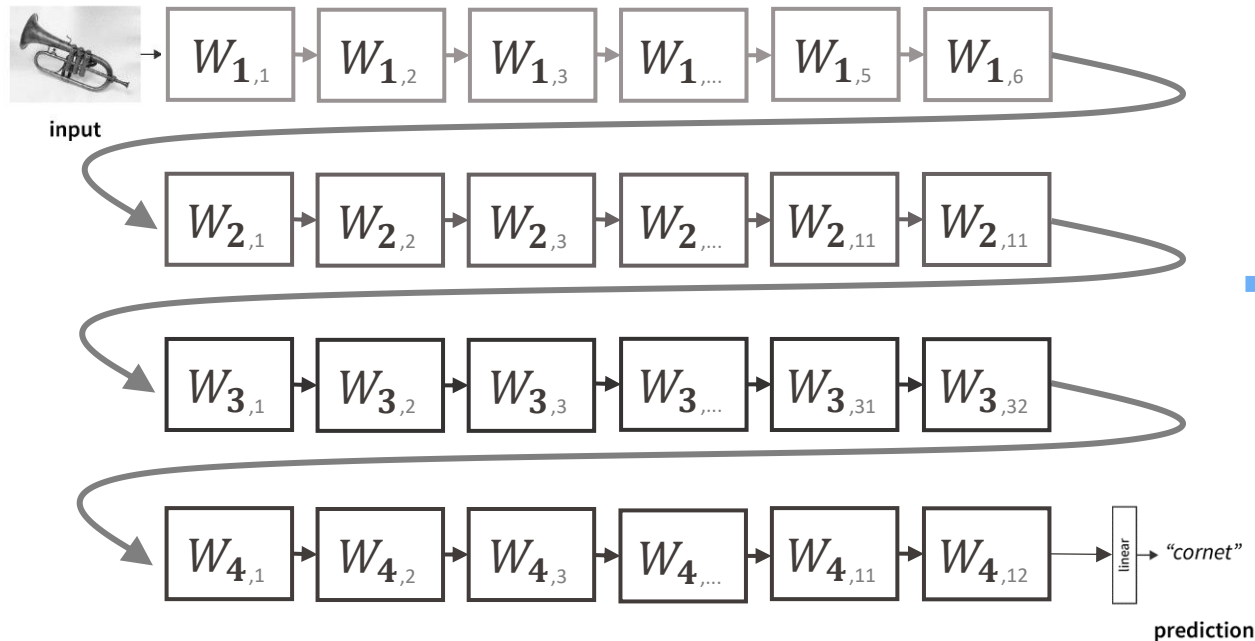
e.g. ResNet-101

V4?

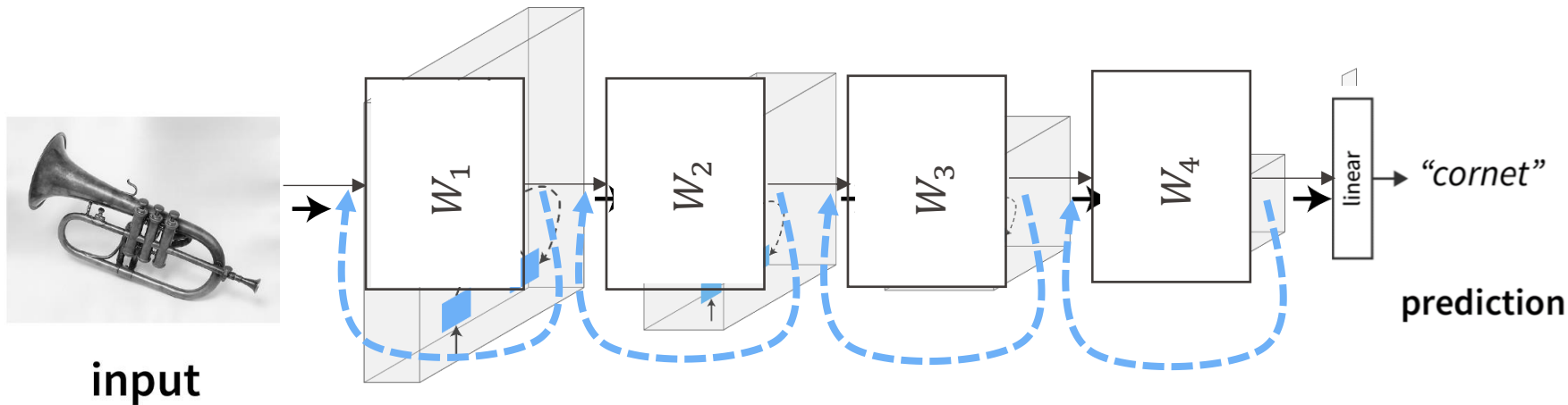
IT?



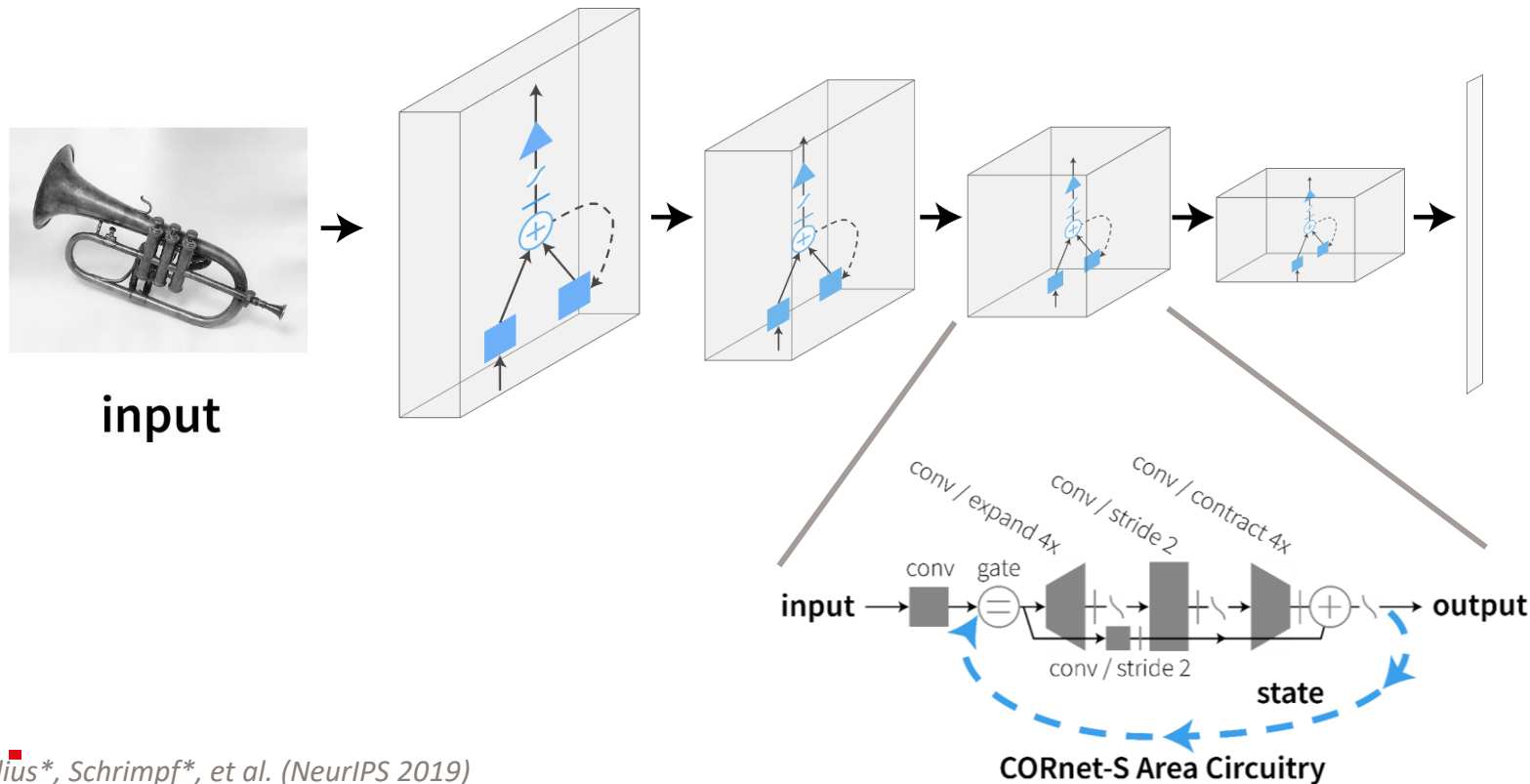
Transform feed-forward networks into recurrent models



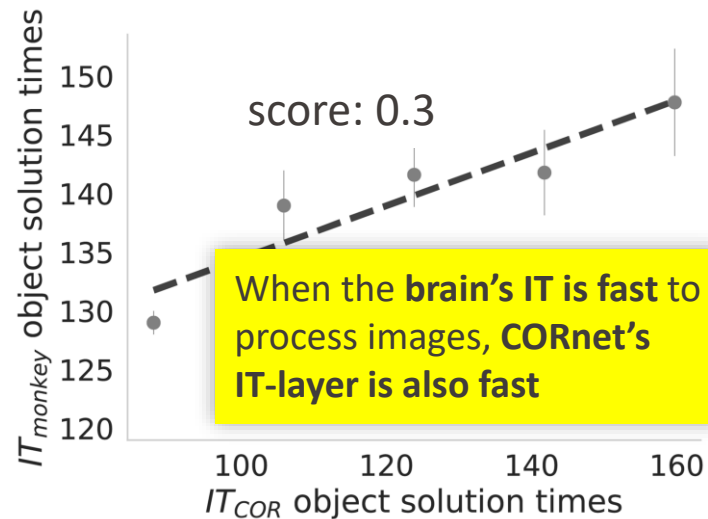
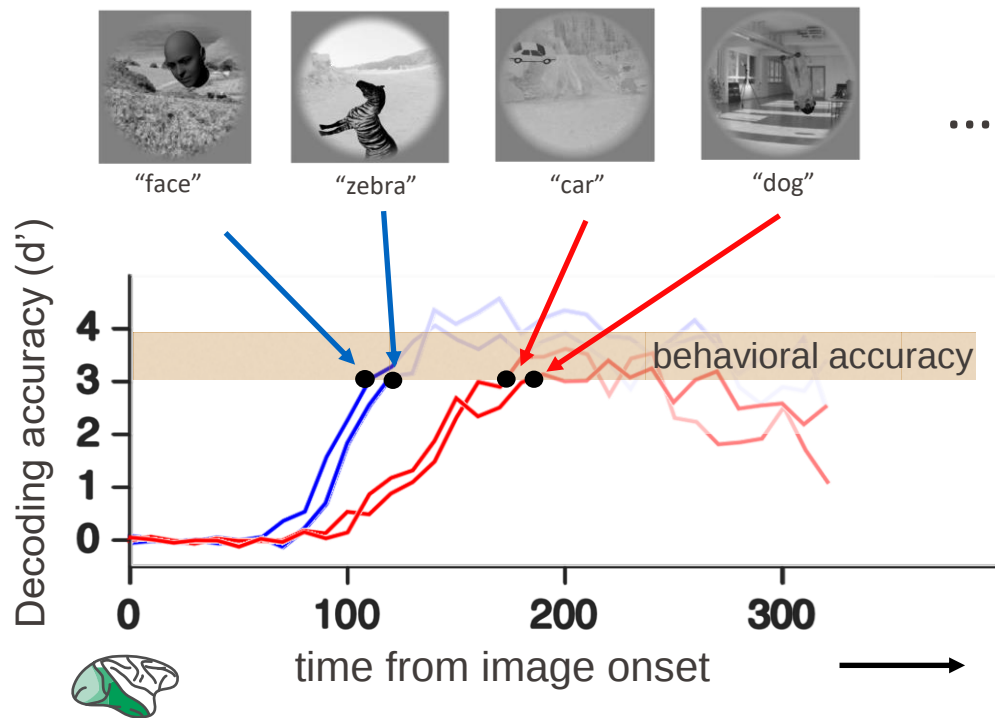
Modeling recurrence: transform feed-forward networks into recurrent models: CORnet



Recurrent CORnet model: compact architecture via recurrence



Recurrent model predicts temporal dynamics in IT



Unlike feedforward models, CORnet-S can **predict neural responses over time**.

Take-home messages

- Reverse engineering principle
- Representation learning with goal-driven / task-driven learning provides a normative framework for studying the nervous system.
- Models trained on object-recognition can predict neural activity in ventral pathway during object recognition well. Outperforming previous models by a large margin.
- The work by Yamins, Hong, DiCarlo and collaborators highly influenced vision research and inspired much other work beyond vision.
- Recurrent processing is recruited for more challenging images. Compact recurrent models explain the brain's temporal dynamics to a first extent.
- In the exercises you'll recap linear probing & explained variance. Next you'll start a mini-project modeling IT neurons!